

The Transitivity Problem of Turing machines

(hal-01145799)

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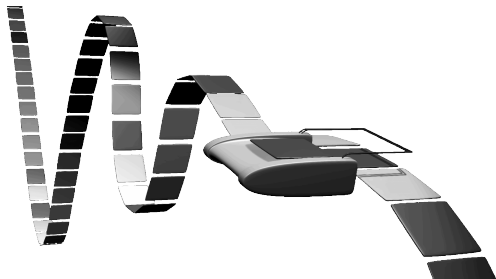
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Journées du GT Calculabilités — April 27th, 2015



Turing machines

The classical **Turing machine**: finitely many **states**, a (bi-)infinite **tape**, a mobile i/o **head** pointing on a cell
(optionally: blank symbol, starting and halting states).



Halting Problem[Σ_1^0 -comp.] Given a TM and a finite starting configuration, decide if a halting state is eventually reached.

Reachability and similar questions

Reachability Problem $[\Sigma_1^0\text{-comp.}]$ Given a TM and two states s and t , decide if state t is reachable from state s .

Totality Problem $[\Pi_2^0\text{-comp.}]$ Given a TM, decide if it eventually halts starting from any **finite configuration**.

Mortality Problem $[\Sigma_1^0\text{-comp.}]$ Given a TM, decide if it eventually halts starting from any configuration.

Periodicity Problem $[\Sigma_1^0\text{-comp.}]$ Given a TM, decide if every configuration eventually loops by reaching itself again.

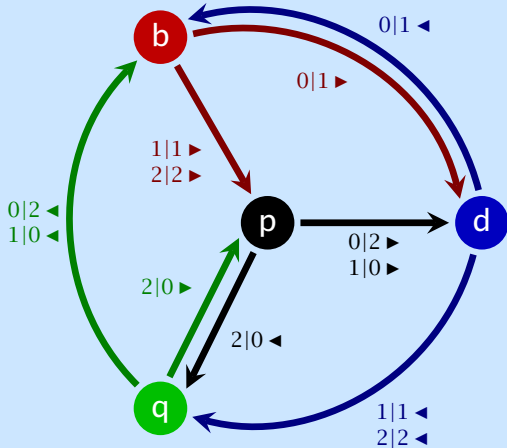
The Transitivity Problem

Transitivity Problem Given a TM, decide if every **partial configuration** is reachable from every **partial configuration** (completed into a proper configuration).

A **partial configuration** specifies only a finite segment of the tape plus the state and head position.

The Transitivity Problem is in Π_2^0 . We prove that it is Π_1^0 -hard.

Question Can you construct a transitive TM?



1. Dynamics of Turing machines

Turing machines

A **Turing machine** is a triple (Q, Σ, δ) where Q is the finite set of states, Σ is the finite set of tape symbols and $\delta : Q \times \Sigma \rightarrow Q \times \Sigma \times \{-1, 0, 1\}$ is the partial transition function.

A transition $\delta(s, a) = (t, b, d)$ means:

“in state s , when reading the symbol a on the tape, replace it by b move the head in direction d and enter state t .”

Configurations are triples $(s, c, p) \in Q \times \Sigma^{\mathbb{Z}} \times \mathbb{Z}$.

A **transition** transforms (s, c, p) into $(t, c', p + d)$ where $\delta(s, c(p)) = (t, b, d)$ and $c' = c$ everywhere but $c'(p) = b$.

Notation $(s, c, p) \vdash (t, c', p + d)$ and closures \vdash^+ and \vdash^*

Definitions

A configuration (s, c, p) is:

- **halting** if $\delta(s, c(p))$ is undefined, $(s, c(p))$ is a **halting pair**
- **periodic** if $(s, c, p) \vdash^+ (s, c, p)$

A TM (Q, Σ, δ) is:

- **complete** if δ is complete
- **aperiodic** if it has no periodic configuration
- **surjective** if every configuration has a preimage
- **injective** if every configuration has at most one preimage

For complete machines surjective is equivalent to injective.

Reversibility

Injective TM are in fact reversible TM.

Definition A **reversible** TM $M = (Q, \Sigma, \delta)$ is characterized by a partial injective map ρ and a map μ such that $\delta(s, a) = (t, b, \mu(t))$ where $\rho(s, a) = (t, b)$.

The **reverse** of M is M^{-1} where $\delta^{-1}(t, b) = (s, a, -\mu(s))$.

$$(s, c, p) \vdash_M (t, c', p + \mu(t)) \implies (t, c', p) \vdash_{M^{-1}} (s, c, p - \mu(s))$$

A **starting pair** is a halting pair of the reverse.

A **starting configuration** is a halting config of the reverse.

Naive dynamics

A **topological dynamical system** is a pair (X, T) where the topological space X is the **phase space** and the continuous function $T : X \rightarrow X$ is the **global transition function**.

The **orbit** of $x \in X$ is $\mathcal{O}(x) = (T^n(x))_{n \in \mathbb{N}}$.

Using the **product topology** one obtains a **topological dynamical system** (X, T) for a TM where the phase space is $X = Q \times \Sigma^{\mathbb{Z}} \times \mathbb{Z}$ and the transition function T is continuous.

Unfortunately, X is not **compact**, we follow Kůrka's alternative compact dynamical models TMH and TMT.

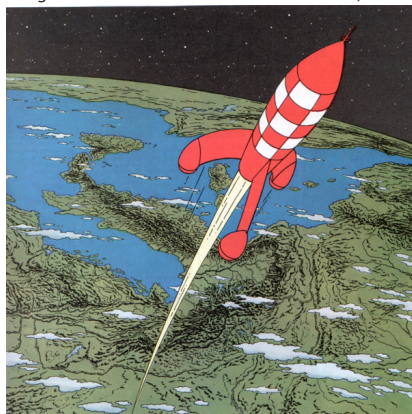
Moving head dynamics (TMH)

$$X_h \subset (Q \cup \Sigma)^{\mathbb{Z}}$$

$$T_h : X_h \rightarrow X_h$$

```
... 000000b0000000000 ...  
... 0000001d0000000000 ...  
... 000000b1100000000 ...  
... 0000001p1000000000 ...  
... 00000010d0000000000 ...  
... 0000001b0100000000 ...  
... 00000011d1000000000 ...  
... 0000001q1100000000 ...  
... 000000b1010000000 ...  
... 0000001p0100000000 ...  
      ⋮
```

Hergé. *On a marché sur la lune*. Casterman, 1954.



Long shot

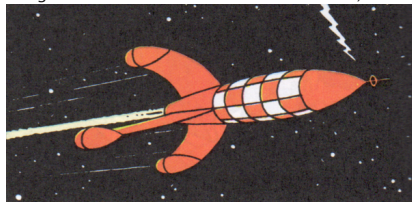
Moving tape dynamics (TMT)

$$X_t = {}^\omega \Sigma \times Q \times \Sigma^\omega$$

$$T_t : X_t \rightarrow X_t$$

```
... 0000000b00000000...
... 0000001d00000000...
... 0000000b11000000...
... 0000001p10000000...
... 0000010d00000000...
... 0000001b01000000...
... 0000011d10000000...
... 0000001q11000000...
... 0000000b10100000...
... 0000001p01000000...
  ⋮
```

Hergé. *On a marché sur la lune*. Casterman, 1954.



Tracking shot

Trace-shift (ST)

$$S_T \subseteq (Q \times \Sigma)^\omega$$

$$\sigma : S_T \rightarrow S_T$$

The column shift of TMT

0 0 1 1 0 0 1 1 1 0
b d b p d b d q b p ...

Hergé. *On a marché sur la lune*. Casterman, 1954.



Point of view shot

Topological transitivity

Definition A dynamical system (X, T) is **transitive** if it admits a **transitive point** x such that $\overline{\mathcal{O}(x)} = X$.

Proposition (X, T) is **transitive** iff for every pair of open sets $U, V \subseteq X$, there exists t such that $T^t(U) \cap V \neq \emptyset$.

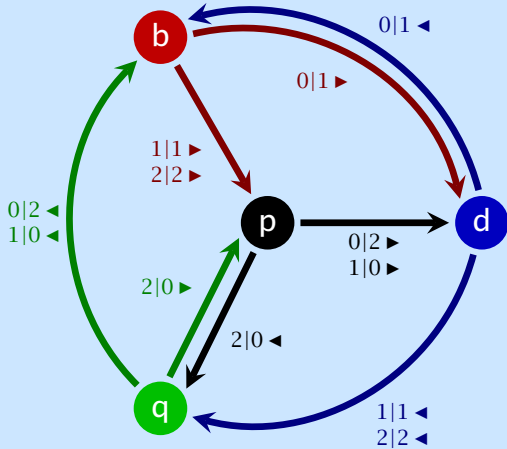
TMH $\forall u, v, u', v' \exists w, z, w', z', n T_h^n(wu.vz) = w'u'.v'z'$

TMT $\forall u, v, \alpha, u', v', \beta \exists w, z, w', z', n T_t^n(wu, \alpha, vZ) = (w'u', \beta, v'z')$

ST $\forall u, v \in S_T \exists w \in S_T \quad uwv \in S_T$

TMH transitive \Rightarrow TMT transitive \Rightarrow ST transitive.

TMH transitive implies **complete**, **reversible** and **aperiodic**



2. a SMART machine

A

Small Minimal Aperiodic Reversible Turing machine

(ha1-00975244)

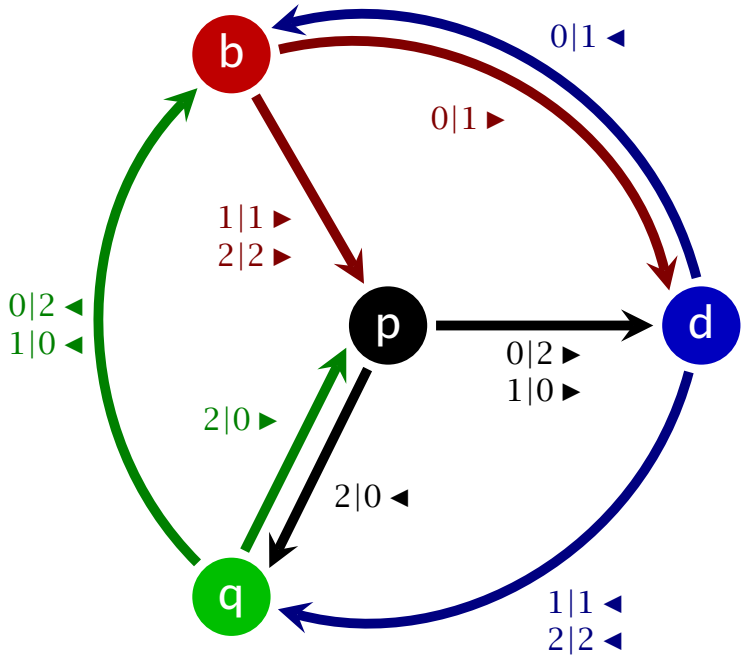
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The SMART machine \mathcal{E}

A 4-state 3-symbols TM with nice properties:

complete no halting configuration

reversible reversed by a TM...

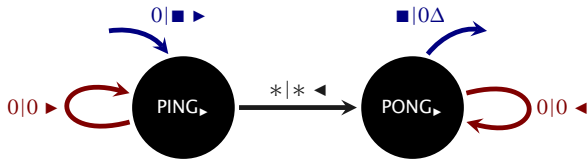
time-symmetric ... essentially itself (up to details)

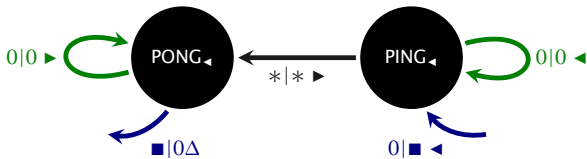
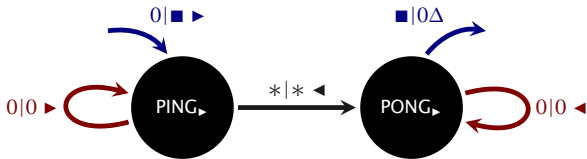
aperiodic no time periodic orbit

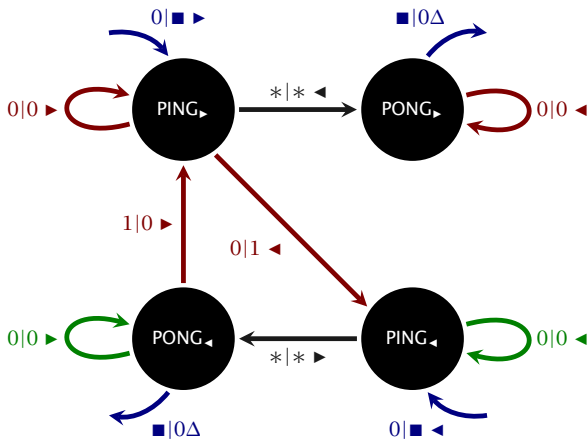
substitutive substitution-generated trace-shift language

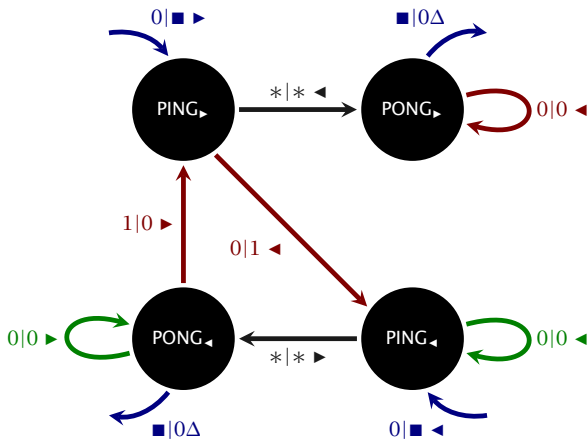
TMT-minimal every orbit is dense with moving tape

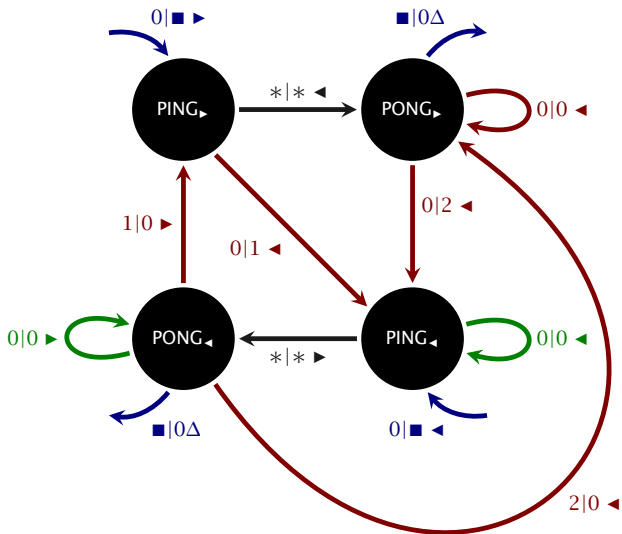
How does it work?

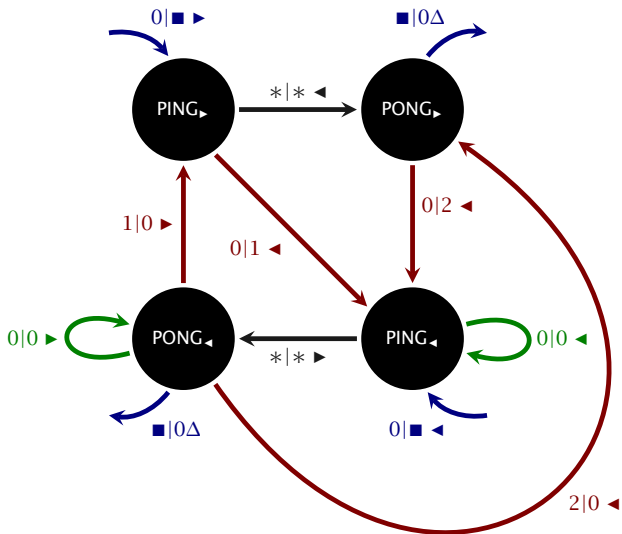


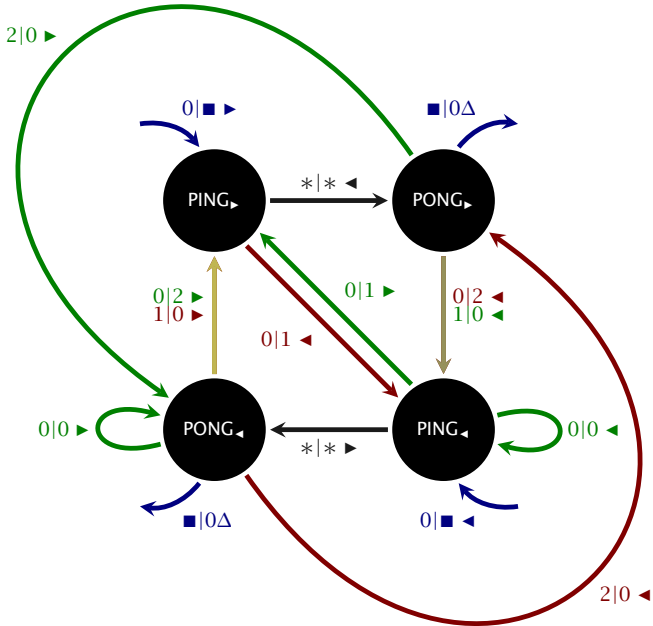


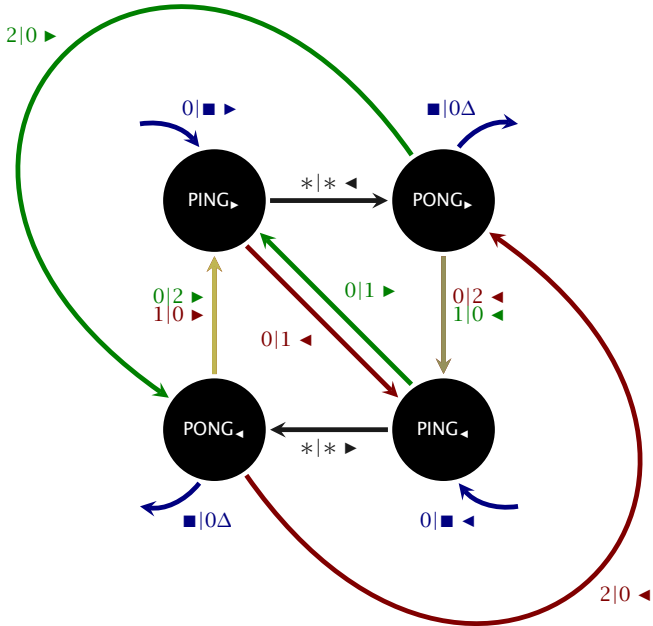


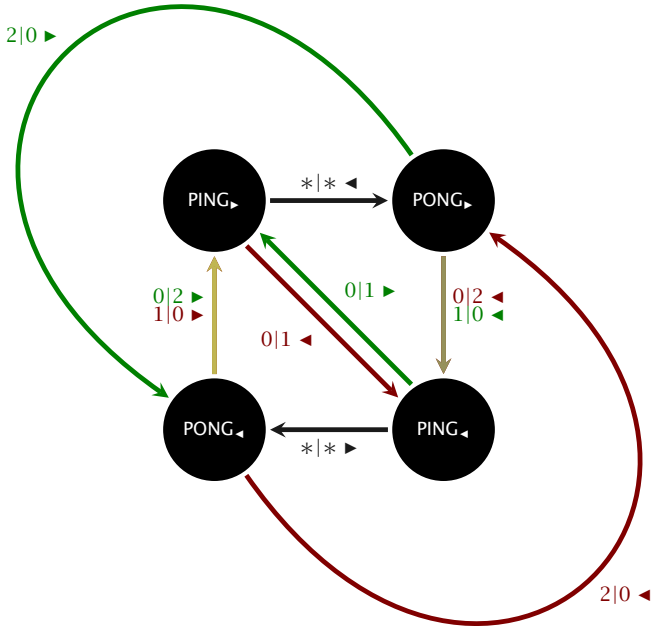


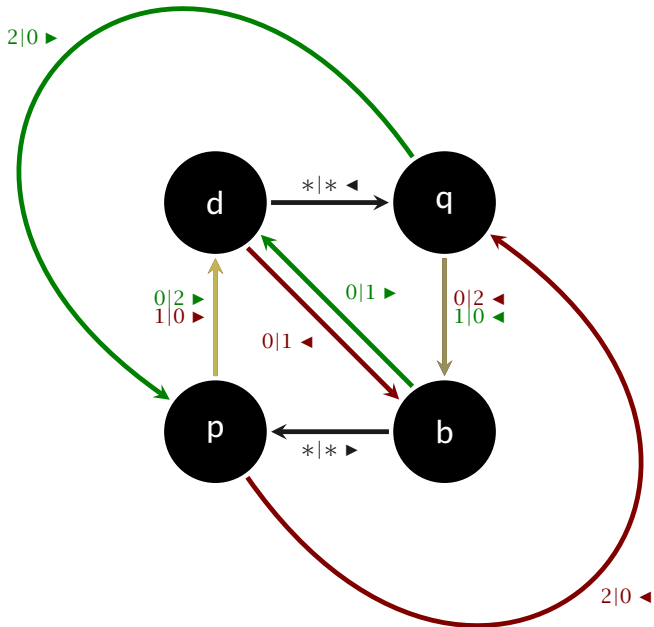












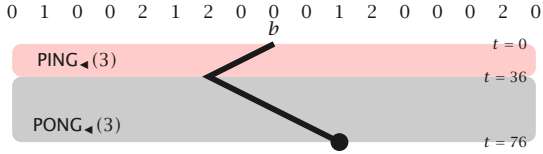
exponential time



0 1 0 0 2 1 2 0 0 0 1 2 0 0 0 2 0
b

forward prediction

exponential time



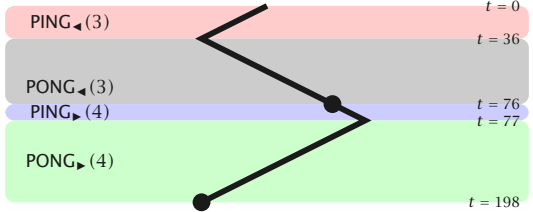
forward prediction

exponential time



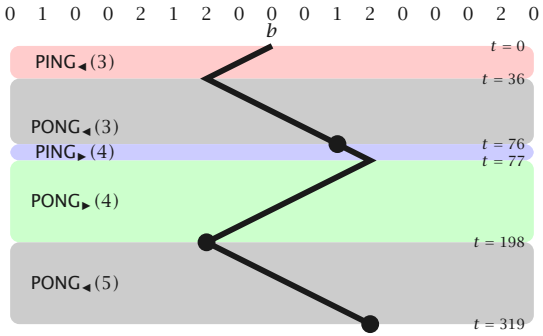
0 1 0 0 2 1 2 0 0 0 1 2 0 0 0 2 0

b



forward prediction

exponential time

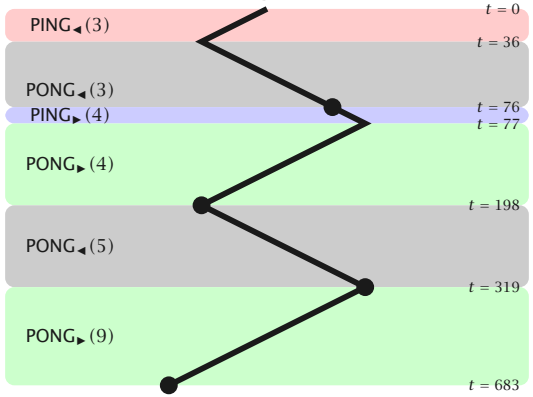


forward prediction

0 1 0 0 2 1 2 0 0 0 1 2 0 0 0 2 0

b

exponential time ↓

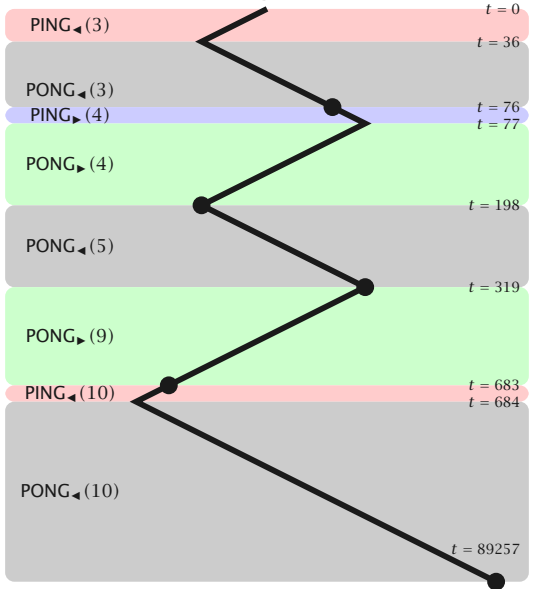


forward prediction

0 1 0 0 2 1 2 0 0 0 1 2 0 0 0 2 0

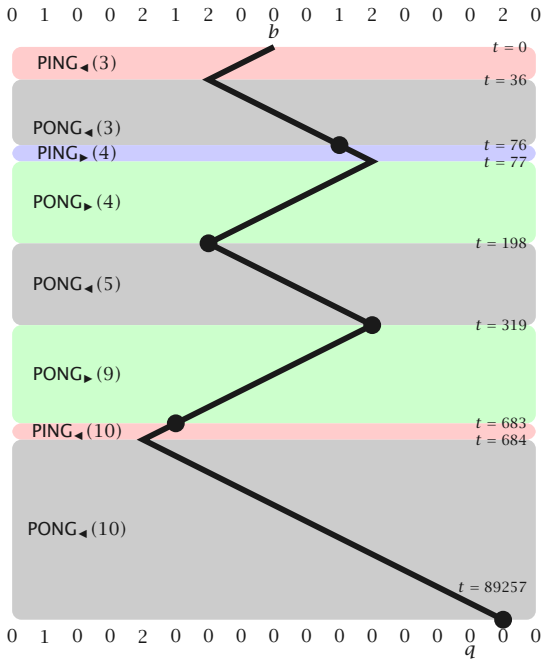
b

exponential time



forward prediction

exponential time

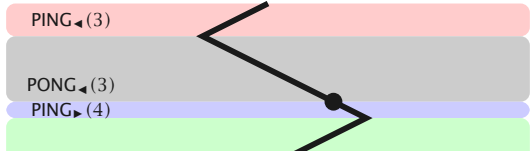


forward prediction

exponential time

ie

0 1 0 0 2 1 2 0 0 0 1 2 0 0 0 2 0



backward prediction

ion

exponential time



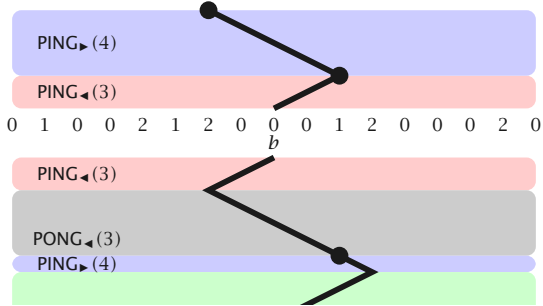
PING \blacktriangleleft (3)
0 1 0 0 2 1 2 0 0 *b* 0 1 2 0 0 0 2 0

PING \blacktriangleleft (3)
PONG \blacktriangleleft (3)
PING \blacktriangleright (4)

backward prediction

ion

exponential time

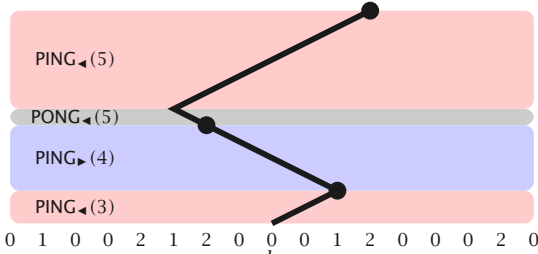


ie

backward prediction

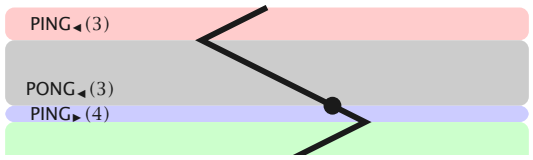
ion

exponential time



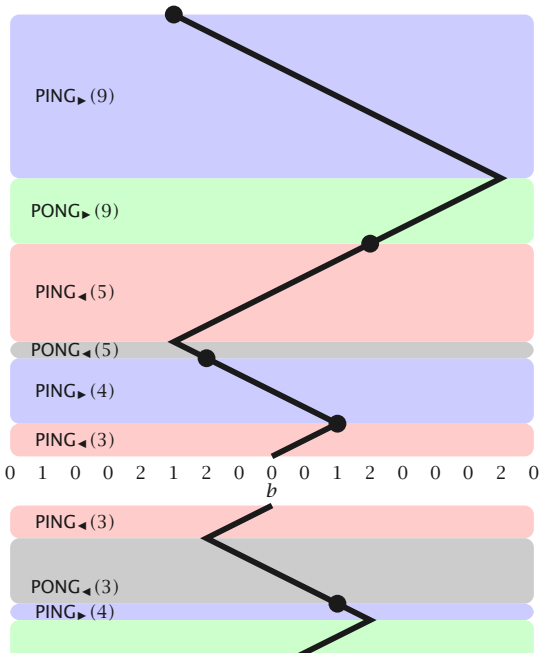
backward prediction

ie



ion

exponential time



backward prediction

e

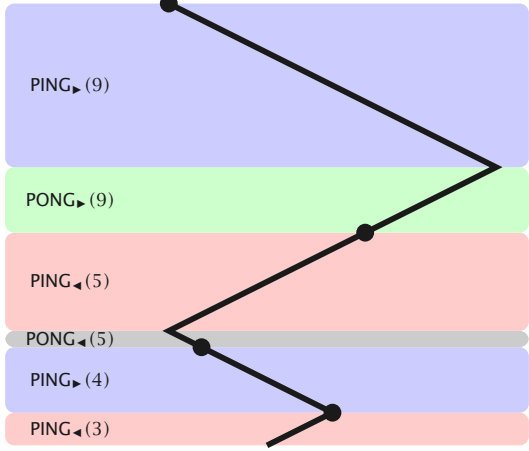
ion

exponential time



0 1 0 0 2 0 0 0 0 0 0 0 0 0 2 0

d



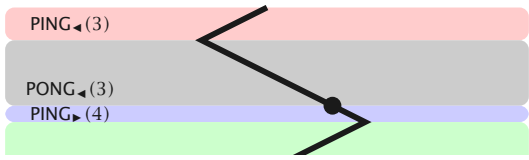
backward prediction

e



0 1 0 0 2 1 2 0 0 0 1 2 0 0 0 2 0

b



ion

SMART is transitive in TMH, TMT and ST

Proposition $\left(\omega_2 \cdot \frac{2}{p} 2^\omega \right)$ is a **transitive point**.

Proof

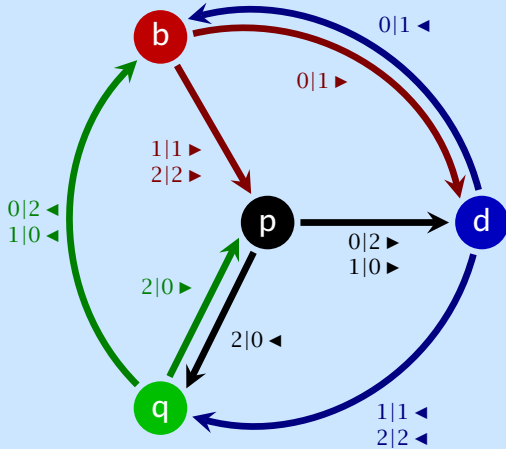
(Forward) For all $k \geq 0$:

$$\left(\omega_2 \cdot \frac{2}{p} 2^\omega \right) \vdash^* \left(\omega_2 \frac{2}{q} 0^k \cdot 0 0^k 2^\omega \right) .$$

(Backward) For every partial configuration $\left(\begin{smallmatrix} u & \dot{\alpha} & v \\ \leftarrow & & \rightarrow \end{smallmatrix} \right)$, there exist $w, w' \in \{0, 1, 2\}^*$ and $k > 0$ big enough such that

$$\left(\omega_2 \frac{2}{q} 0^k \cdot 0 0^k 2^\omega \right) \vdash^* \left(\omega_2 w \begin{smallmatrix} u & \dot{\alpha} & v \\ \leftarrow & & \rightarrow \end{smallmatrix} w' 2^\omega \right) .$$





3. The complexity of transitivity

Reversing time

Combine Turing machines to construct bigger ones.

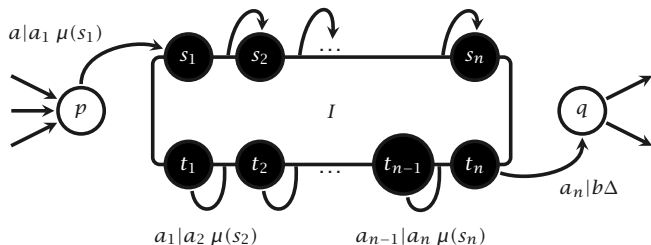
Reversing the time Given a reversible TM $M = (Q, \Sigma, \delta)$, construct $M_+ = (Q \times \{+\}, \Sigma, \delta^+)$ and $M_- = (Q \times \{-\}, \Sigma, \delta^-)$ where $(s, +)$ encodes M in state s running **forward** and $(s, -)$ running **backward**.

A typical use connects halting pairs from one machine to the corresponding starting pair of the other.

Embedding technique

A TM I with starting pairs $(s_1, a_1), \dots, (s_n, a_n)$ and halting pairs $(t_1, a_1), \dots, (t_n, a_n)$ is **innocuous** if starting from $(s_i, c, p + \mu(s_i))$ where $c(p) = a_i$ the machine might only halt in (t_i, c, p) .

The **embedding** H^I of an **invited** innocuous TM I inside a **host** TM H is the TM containing a copy of both I and H where one transition $\delta(p, a) = (q, b, \Delta)$ from H is replaced by



Undecidability of transitivity

BRA Reachability Problem[Σ_1^0 -comp. too] Given a binary reversible aperiodic TM, a starting pair (s, a) and a halting pair (t, b) , decide if (t, b) is reachable from (s, a) .

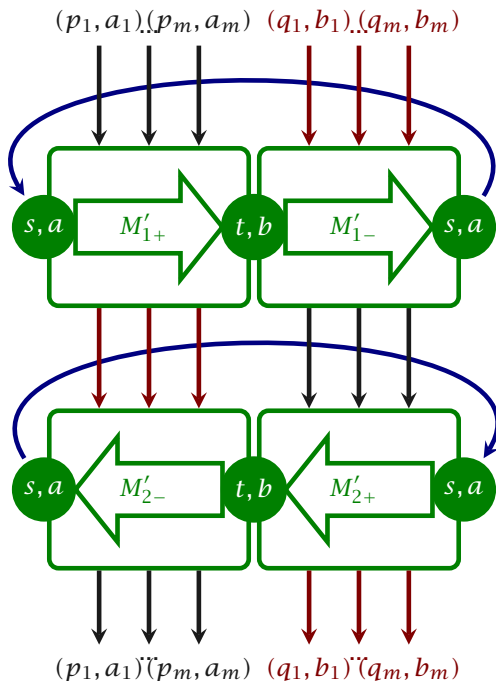
Theorem $\overline{\text{BRA Reachability Problem}} \leq_m \text{Transitivity Problem}$

Proof

Let $M, (s, a), (t, b)$ be an instance of the BRA Reachability Problem and M' be a copy of M with a third symbol \$.

Apply *Reversing time* to 2 copies of M' to construct an innocuous TM I as follows.

SMART^I is transitive iff (t, b) is not reachable from (s, a) . ■



Conclusion

Theorem Transitivity is Π_1^0 -hard in TMH, TMT and ST.

Theorem Minimality is Σ_1^0 -hard in TMT and ST.

What is the exact complexity of both these properties?

Is there some kind of Rice theorem for dynamical properties?

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