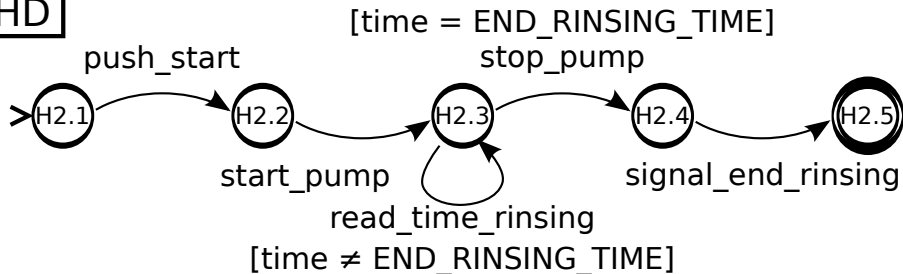


|| circulation1 {push_start,signal}

HD



operator

