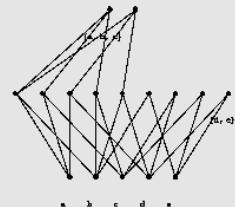
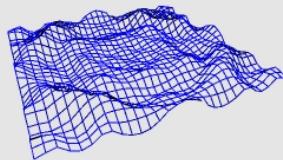


Space in Correlations & Correlations in Space

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Jean-Louis Giavitto



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: plan

● Motivations

● The topological structure of interacting parts

● Q-analysis

● Data structure as space (and control structure as path): the MGS programming language

● From global to local: rules and differential operators

● Examples

● Conclusion and perspectives

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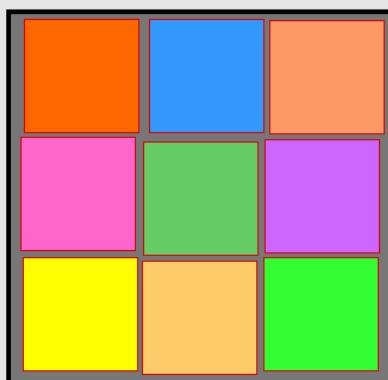


The topological structure of the interactions of an aggregate dynamical system

Interaction structure of a system: An aggregate system

the state of a *sub-system*

the state of a system

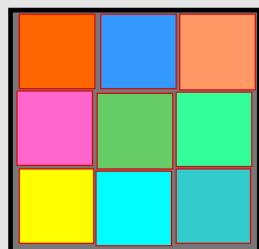
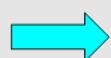
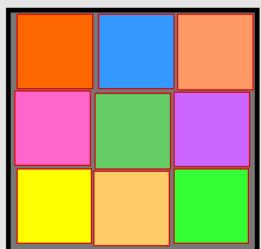


the structure of the composition:
vector, set, matrix, stack, field, ...



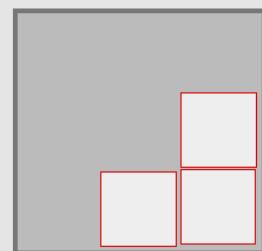
Interaction structure of a system: Dynamics of an aggregate system

the state of the system at time:



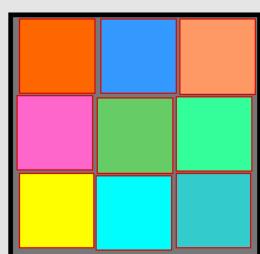
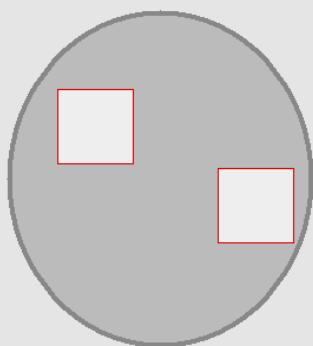
t

$t+1$



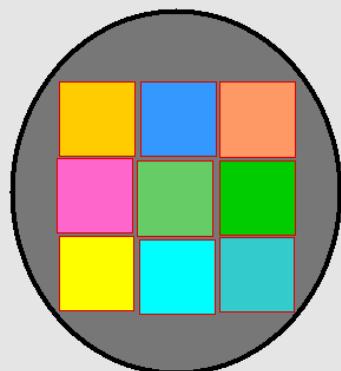
Interaction structure of a system: Dynamics of an aggregate system

the state of the system at time:



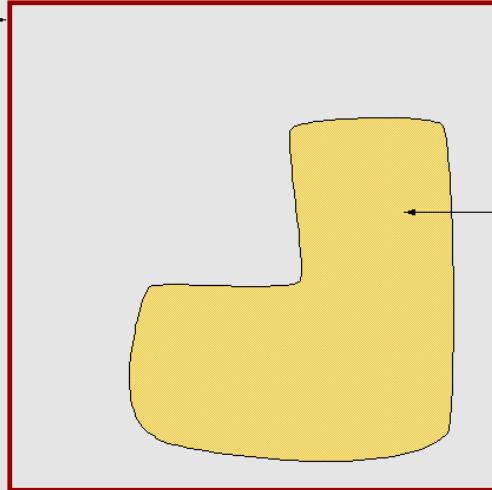
$t+1$

$t+2$



Decompose a system into sub-systems following the elements in interaction

*a system
in some state*

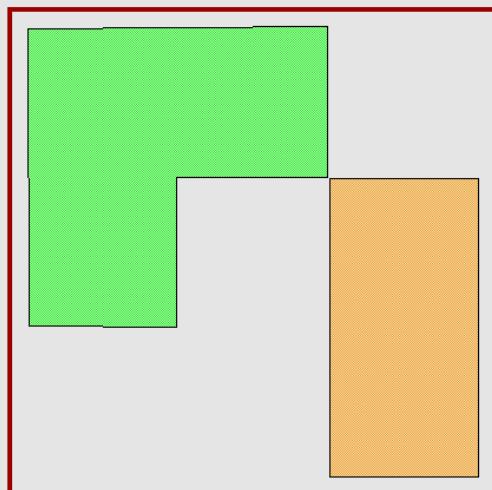


*Part of a system
that evolves.
These elements are
correlated wrt the
evolution*

*Can be identified
by comparison
with the previous
global state*

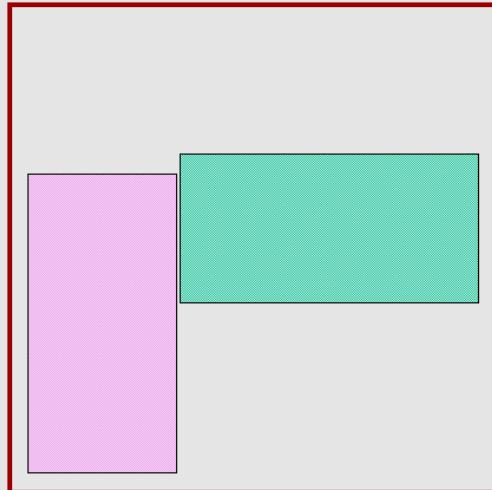
Decompose a system into sub-systems following the elements in interaction

$t = 1$



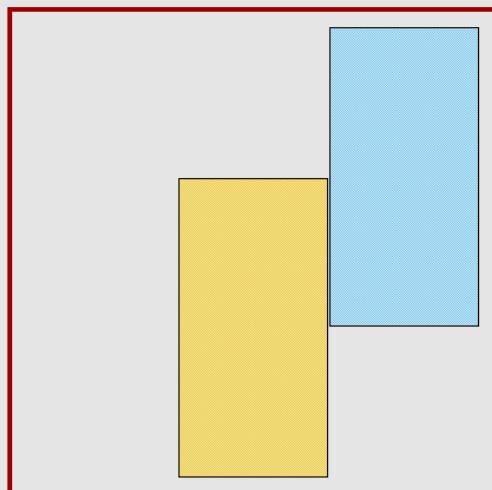
Decompose a system into sub-systems
following the elements in interaction

$t = 2$

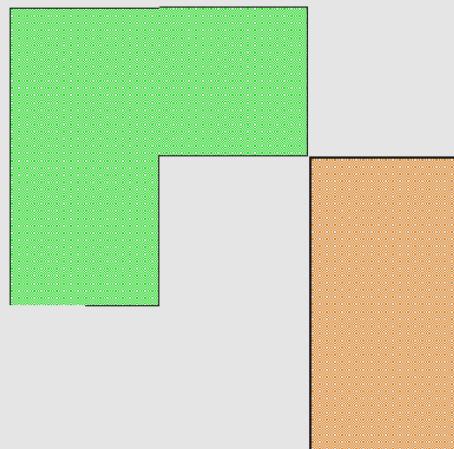


Decompose a system into sub-systems
following the elements in interaction

$t = 3$

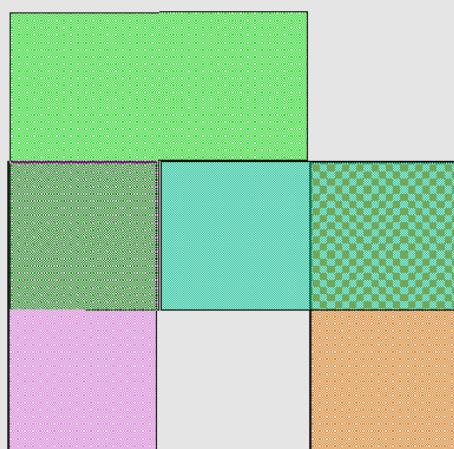


Interaction structure of a system: Interaction structure of a system (5)



[...]

Interaction structure of a system: Interaction structure of a system (5)

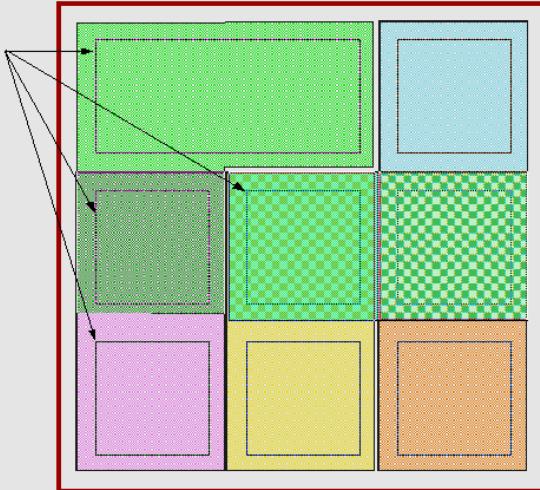


[...]

Decompose a system into sub-systems following the elements in interaction

*elementary parts
of the system*

*each elementary
part has its own
local state*



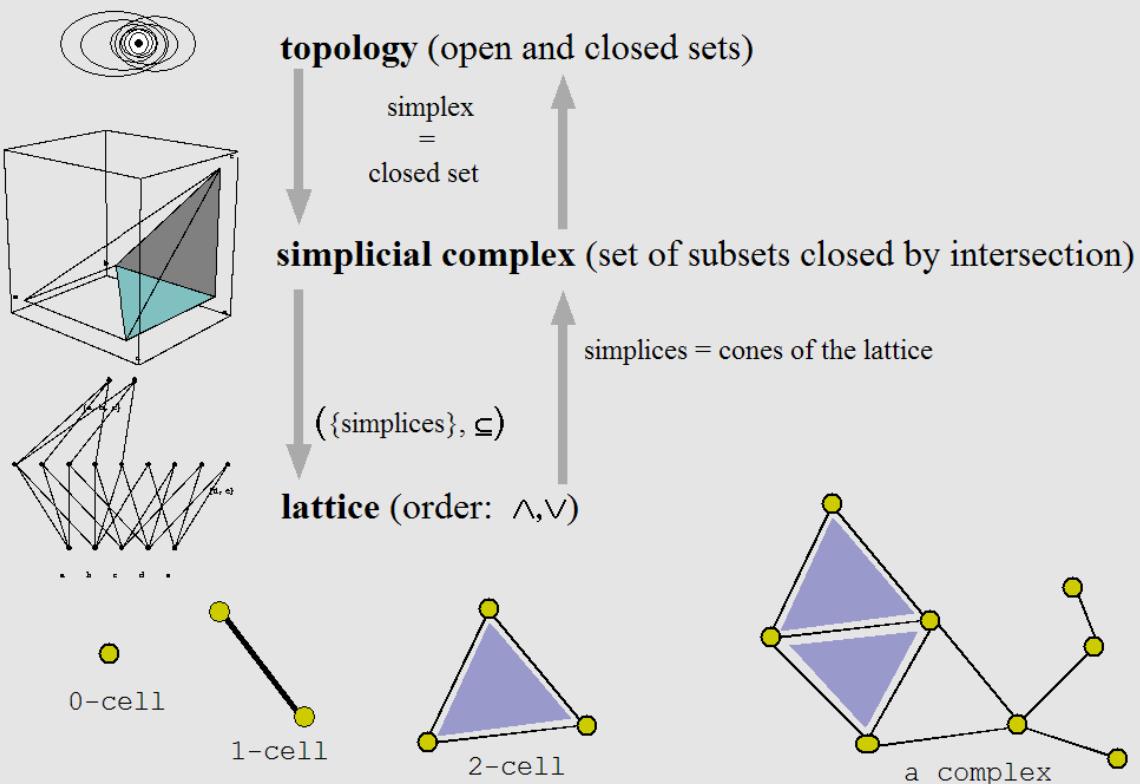
Decompose a system into sub-systems following the elements in interaction

the inclusion structure between the
elementary and interacting parts is
a lattice



a (simplicial) complex
is a better (topological)
equivalent representation

Interaction structure of a system: Topology <--> simplicial complex <--> lattice



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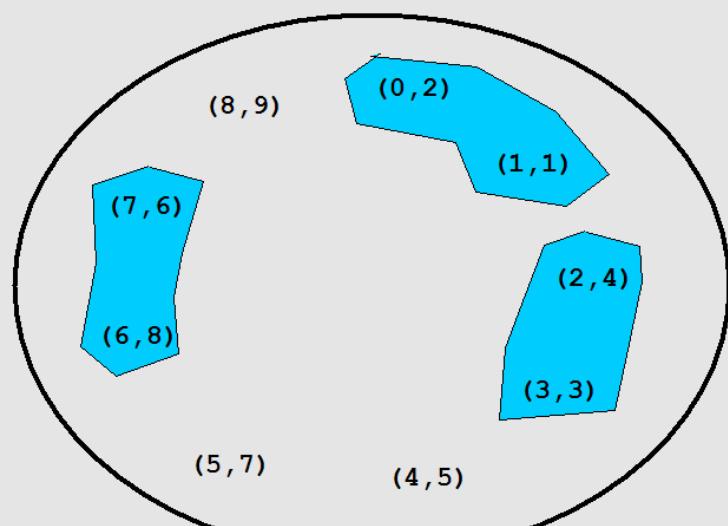
Interaction structure of a system: A motivating example

$t = 0$



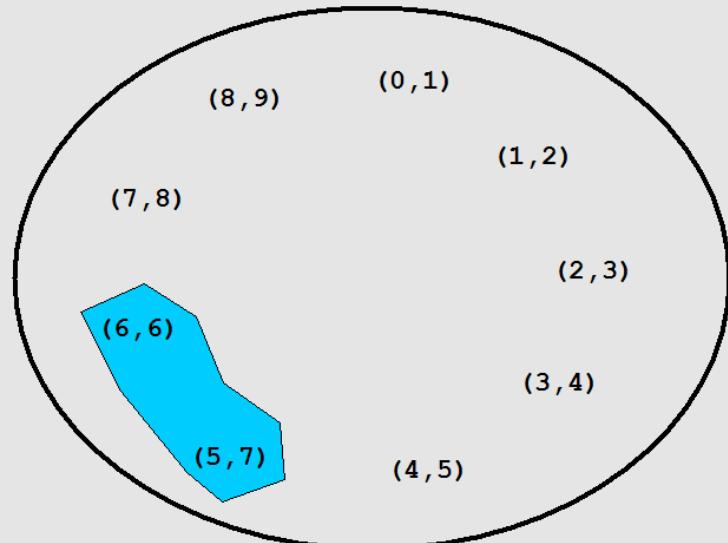
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Interaction structure of a system: A motivating example



Interaction structure of a system: A motivating example

$t = 1$



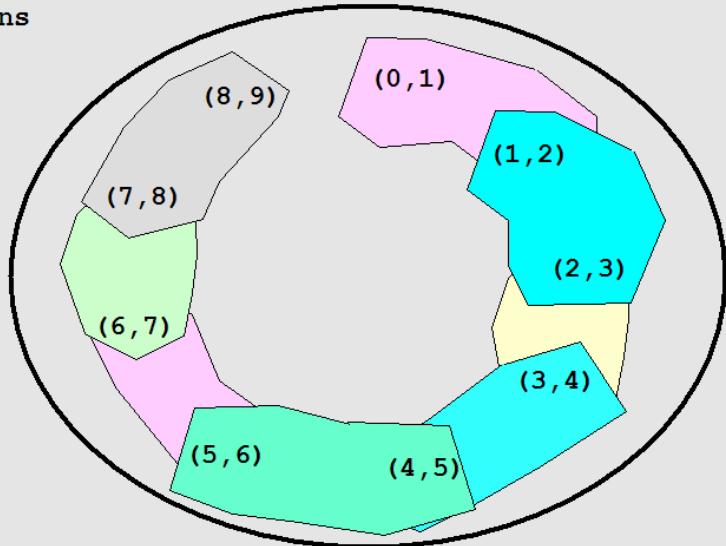
Interaction structure of a system: A motivating example

$t = 2$



Interaction structure of a system: A motivating example

all potential interactions



$(0, x_1) \rightarrow (1, x_2) \rightarrow (2, x_3) \rightarrow (3, x_4) \rightarrow (4, x_5) \rightarrow (5, x_6) \rightarrow (6, x_7) \rightarrow (7, x_8) \rightarrow (8, x_9)$



Interaction structure of a system: a concrete example

$t = 0$

2	1	4	3	5	7	8	6	9
---	---	---	---	---	---	---	---	---

Example of an abstract process: sorting a sequence of number



$t = 0$

2	1	4	3	5	7	8	6	9
---	---	---	---	---	---	---	---	---

Example of an abstract process: sorting a sequence of number



Interaction structure of a system: a concrete example

$t = 0$

2	1	4	3	5	7	8	6	9
---	---	---	---	---	---	---	---	---

$t = 1$

1	2	3	4	5	7	6	8	9
---	---	---	---	---	---	---	---	---

Example of an abstract process: sorting a sequence of number



$t = 0$

2	1	4	3	5	7	8	6	9
---	---	---	---	---	---	---	---	---

$t = 1$

1	2	3	4	5	7	6	8	9
---	---	---	---	---	---	---	---	---

$t = 2$

1	2	3	4	5	6	7	8	9
---	---	---	---	---	---	---	---	---

Bubble-sort is a process where:

- the state of the system is a sequence of numbers
- an interacting part in the system is a pair of adjacent decreasing numbers
- the transformation of an interacting couple exchanges the couple's elements
- the topology of the interacting parts is build upon the topology of the sequence
or
- the topology of the sequence can be recovered from the possible element's swap



The big picture

A research program

- 1) Analyse: structural properties of the topological structure of interacting parts: Q-analysis
- 2) Simulation: program the evolution of arbitrary interacting parts
- 3) *Develop applications*

Q-analysis

(Atkins 1974)

Q-analysis: Q-analysis of binary relation

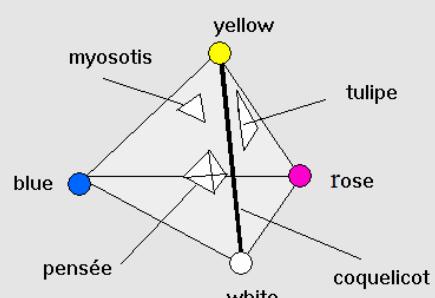
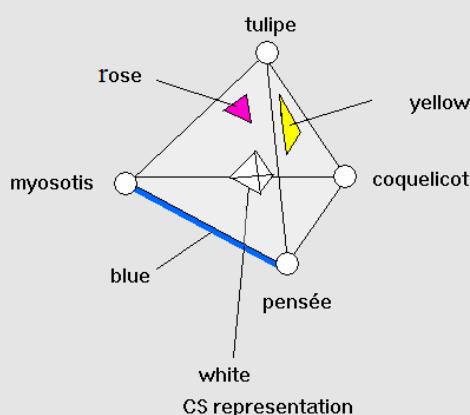
Binary relationship

$R \subset \text{Flower} \times \text{Color}$

Flower = {tulipe, coquelicot, pensée, myosotis}

Color = {rose, jaune, bleu, blanc}

	tulipe	coquelicot	pensée	myosotis
rose	1	0	1	1
yellow	1	1	1	0
blue	0	0	1	1
white	1	1	1	1

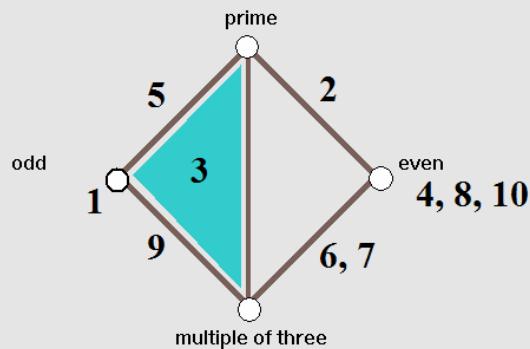


dual CS representation

$$\lambda \subset \text{Objects} \times \text{Predicates} : (o,p) \in \lambda \text{ iff } p(o)$$

Objects = {1,2,3, ..., 10}

Predicates = {even, odd, prime, multiple-of-three}



The simplices s_0 and s_r are **q-connected** if there exists a sequence of simplices $\{s_i\}$, $i = 0, 1, 2, \dots, r$ such that

1. s_i shares m vertices with s_1 .
2. s_{r-1} shares n vertices with s_r .
3. The face between s_k and s_{k+1} is of dimension d_k .
4. $q = \min\{d_0, \dots, d_{r-1}\} + 1$

q-connectedness is reflexive, symmetric and transitive

Equivalence classes represent **coupling**: elements that "act together" or "share properties". The parameter q is the force of the coupling.

Example of applications: [Casti 1992]

Various possible predicates to analyse the system dynamics

- $\{P_t = \text{has changed at time } t\}$ (family of binary predicates)
- $P(x,y) = x \text{ changed at time } t \text{ entail } y \text{ changes at time } t+1$
- ...
- Regulatory networks given by their interaction graph.
Application to their visualisations:
 - Successor or predecessor relation (or their union)
 - Rips complex:
 - . for each p in \mathbb{R} , genes g and g' are in the same simplex if $d(g, g') < p$
 - . we take d has the Hamming distance in the incidence matrix
 - . application to the *Yeast genes regulatory network*

Q-analysis: Some 3- and 4-classes for the Yeast Regulatory Network in the complex of predecessor

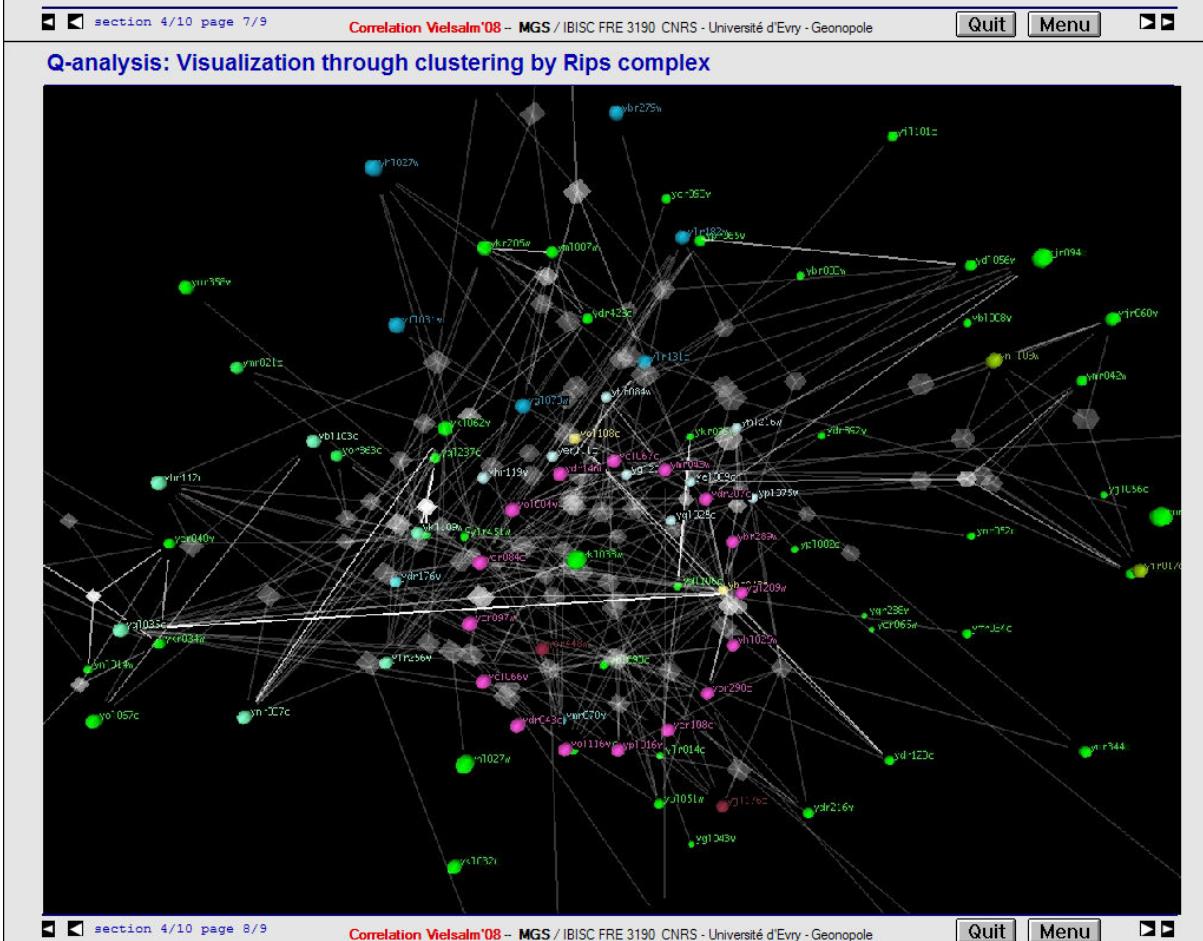
Partition	$q = 3$	$q = 4$	Function
1	$yol052ca$, $hsp12(yfl014w)$, $cyt1(yor065w)$, $cox6(yhr051w)$, $sod2(yhr008c)$	$cit1(ygr088w)$, $tps2(ydr074w)$, $cyc1(yjr048w)$, -	genes of the respiratory chain, protection against oxidative damage and other stresses
2	$ste6(ykl209c)$, $rme1(ygr044c)$, $(ypl187w)$, $bar1(yil015w)$	$ste2(yfl026w)$, $mfa1(yfl089c)$	mating associated
3	$dal7(yir031c)$, $dal4(yir028w)$, $dur1(ybr208c)$	$dal2(yir029w)$, $dur3(yhl016c)$, -	nitrogen metabolism

Table 4: Partitions with more than two vertices for different values of q in the complex of predecessors (core not shown). Informations about the functions of the genes have been obtained from the Saccharomyces Genome Database [ITCD⁺02].

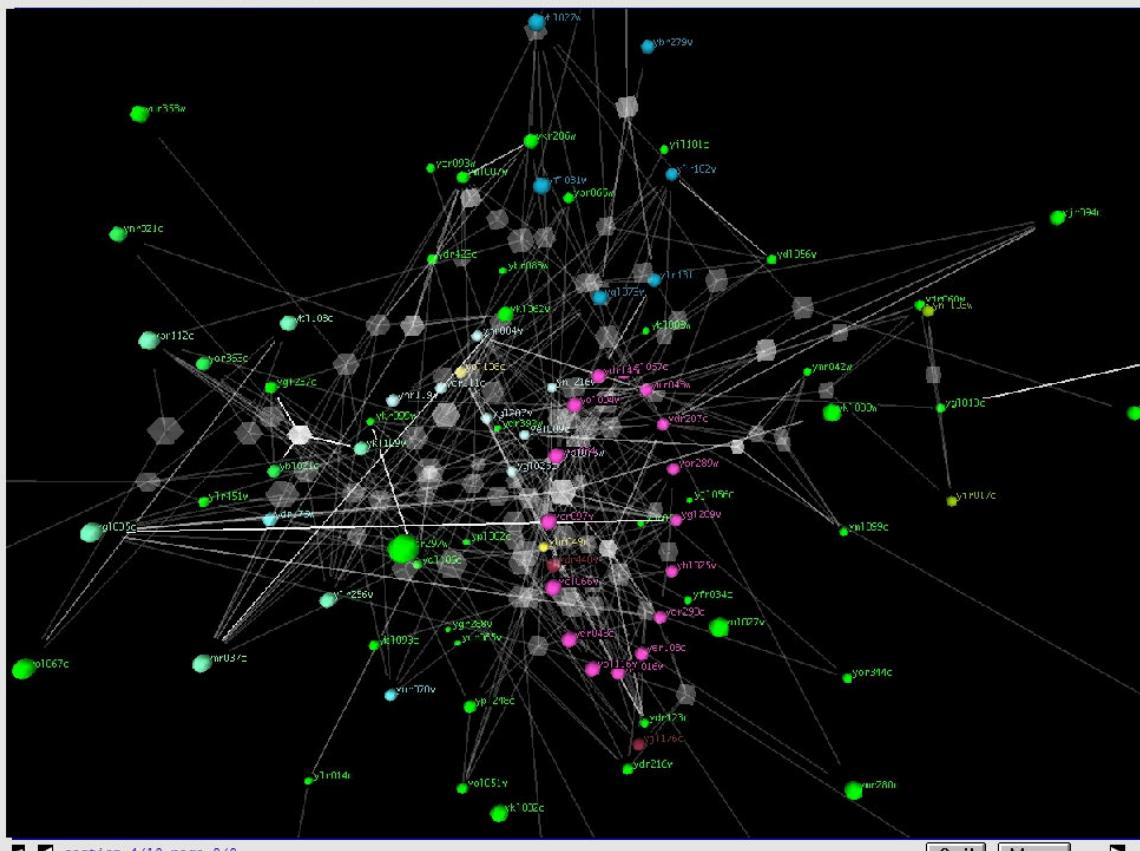
Q-analysis: Some q-classes in the complex of successor

Partition	$q = 3$	$q = 4$	$q = 5$	Function
1	<i>swi1(ypl016w)</i> , <i>snf2(yor290c)</i> , <i>ino4(yol108c)</i> , <i>swi3(yjl176c)</i> , <i>snf6(yhl025w)</i> , <i>ino2(ydr123c)</i> , <i>snf5(ybr289w)</i>	<i>swi1</i> , <i>snf2</i> , <i>ino4</i> , <i>swi3</i> , <i>ino2</i>	<i>swi1</i> , <i>snf2</i> , <i>ino4</i> , <i>swi3</i> , <i>ino2</i>	chromatin remodeling, regulation of inositol/choline responsive genes
2	<i>swi6(ylr182w)</i> , <i>swi4(yer111c)</i> , <i>mbp1(ydl056w)</i>	<i>swi6</i> , <i>mbp1</i>	<i>swi6</i> , <i>mbp1</i>	transition from G1 to S phase in the cellcycle
3	<i>msn2(ymr037c)</i> , <i>yap1(yml007w)</i> , <i>ykr206w</i> , <i>msn4(ykl062w)</i> , <i>hsf1(ygl073w)</i> , <i>cad1(ydr423c)</i>	<i>msn2</i> , <i>yap1</i> , <i>ykr206w</i> , <i>msn4</i> , <i>cad1</i>	<i>YAP1</i> , <i>ykr206w</i> , <i>CAD1</i>	stress response
4	<i>dal82(ynl314w)</i> , <i>dal80(ykr034w)</i> , <i>gzf3(yjl110c)</i> , <i>dal81(yir023w)</i> , <i>gln3(yer040w)</i>	<i>dal82</i> , <i>dal80</i> , <i>dal81</i> , <i>gln3</i>	<i>dal82</i> , <i>dal80</i> , <i>dal81</i> , <i>gln3</i>	nitrogen metabolism
5	<i>bas1(ykr099w)</i> , <i>gcn4(yel009c)</i> , <i>pho2(ydl106c)</i>	-	-	regulation of amino acid metabolism and phosphate metabolism
6	<i>hap4(ykl109w)</i> , <i>hap2(ygl237c)</i> , <i>hap3(ybl021c)</i>	<i>hap4</i> , <i>hap2</i> , <i>hap3</i>	<i>hap4</i> , <i>hap2</i> , <i>hap3</i>	global regulation of respiratory gene expression

Table 5: Partitions with more than two vertices for different values of q in the complex of successors (core not shown). Informations about the functions of the genes have been obtained from the Saccharomyces Genome Database [ITCD⁺02].



Q-analysis: Visualization through clustering by Rips complex



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Programming the interaction structure for simulation

MGS basic ideas: data = topological space, control = subspace

- A data structure is a space: *topological collections*
a *chain* = a complex where values are associated to cells
- A control structure is the specification of the interacting parts
an *interacting part* is a *subspace*, so
a *path* in the space
a *sub-chain*
- A *transformation* replaces somes parts by other parts
abstract rewriting in topological space
- A rule-based language: MGS
fully embedded in a "true" functional language
transformation are case-based function definition
topological collection extend "algebraic data type"
statically or dynamically typed: $[\alpha]\theta$
interpretation or compilation

MGS

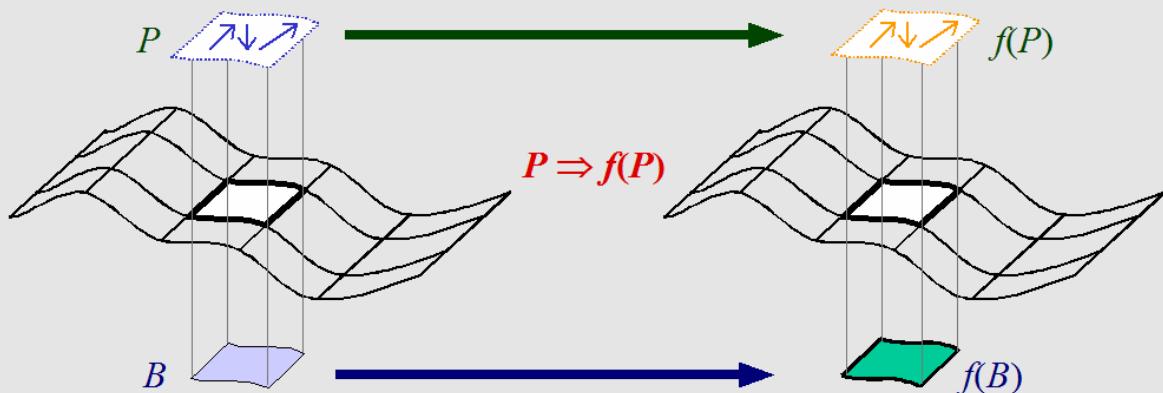
un Modèle Général de Systèmes de transformations

- + a collection is a set of values with some *topology* that defines the notions of *subcollection* and *boundary of a subcollection*
- + a *transformation* applies locally by replacing a subcollection by another which has *compatible boundary*
- + a transformation is specified by a set of *rules*
- + a computation consists to *iterate* a *transformation* on a *collection*

and taking into account the necessary features of a usable programming langage

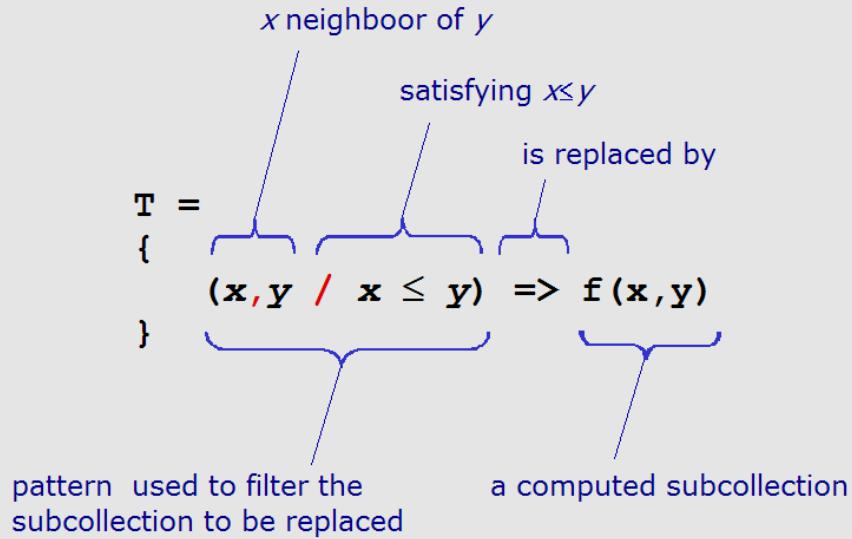
- + managing the iterations and mastering the rules applications
- + rich family of base collections and topologies
- + expressive language for the specification of the subcollection to be replaced

match a **path** P and substitute with another **path** $f(P)$



match a **subcollection** B and substitute with another **subcollection** $f(B)$

*A path induces a subcollection.
A path is more easy to handle: it is a sequence*



a subcollection s of less than 10 elements whose sum is greater to 5
 $x+ as s / (\text{Cardinal}(s) < 10) \& (\text{Fold}[+](s) \geq 5)$

How to specify a part in the neighborhood graph (complex) of a data structure

path patterns

Matching One Element

$-$
 x
 x/C

- matching an anonymous element
- matching an element and binding its value to a name x
- matching an element satisfying some condition C

Path Pattern (PP)

x
 x, PP
 $x | g > PP$

- an element
- an element followed in any direction by a PP
- an element followed in some direction g by a PP

Repetition (*, +)

$x, *$ or x^*
 $x | g > *$

- repetition of an element following any direction
- repetition of an element following a direction g

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MGS basic ideas: Example of path pattern in GBF

x, y

$| up >$

$x | right > y / x > y$

$x | up > (1 | right > *) | up > y / x > y$

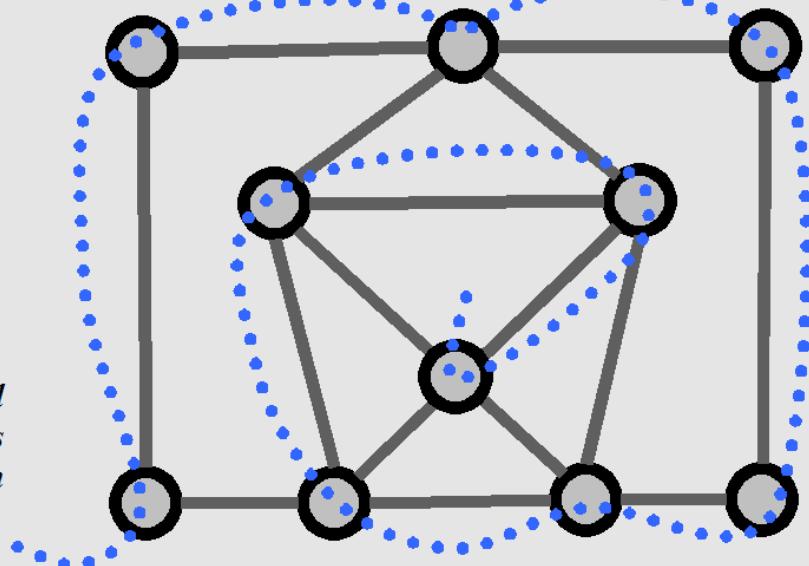
$0 | right >$
 $1 | up-right >$
 $2 | -up-right >$
 $3 | right-up >$
 4

$| right >$

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```
H = {x* / size(x*)= n => Print(x*) }
```

*a path matched
by a pattern has
no repetition*



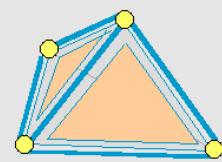
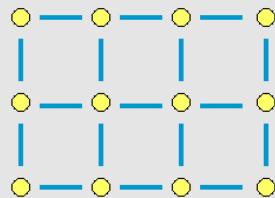
MGS basic ideas: Unifying collections

**By changing the collection type (really the topology),
we obtain several computational models**

- scalars et finite products of scalars \cong Stream (Otto, dataflow)
- set
- multiset \cong CHAM
- multiset + nesting \cong P-system
- sequence \cong L-systems, string rewriting, DNA computing
- array \cong Cellular Automata
- lambda-term ????

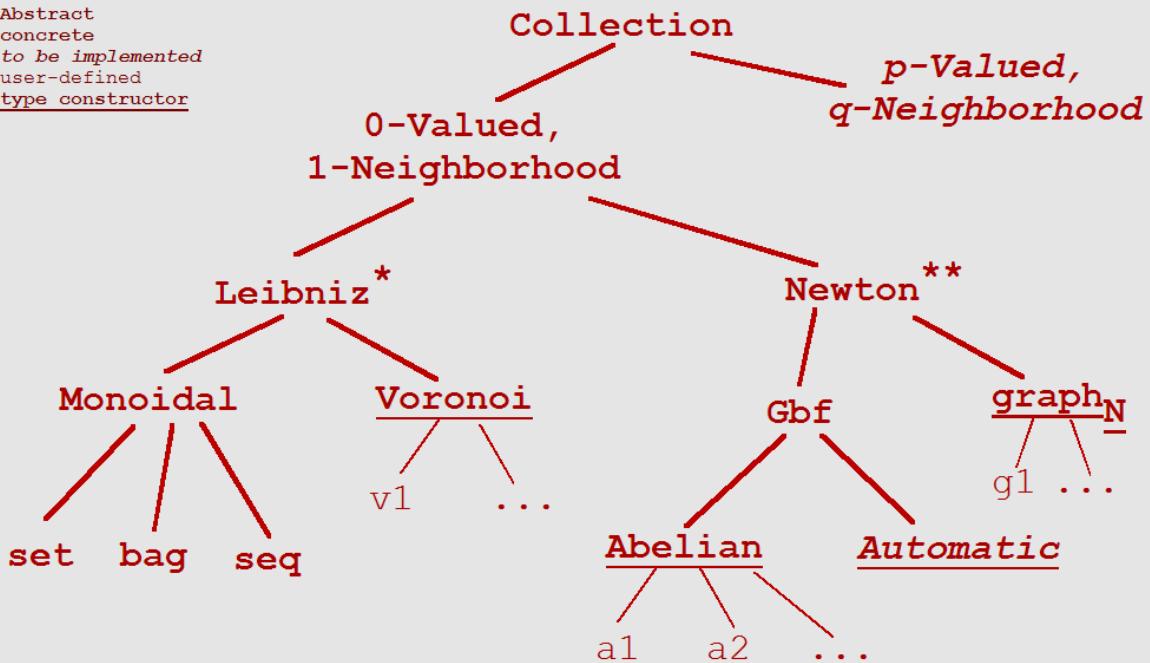
to handle arbitrary abstract topology in full generality

- chain complex**



MGS basic ideas: MGS collection universe

Abstract
concrete
to be implemented
user-defined
type constructor



* Leibniz: $x \Rightarrow \text{undef}$ means delete

** Newton: $x \Rightarrow \text{undef}$ means undefined value at position x

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MGS basic ideas: Managing Iterations

Control of the rules application

- an expressive pattern-matching language
- powerful control mechanisms to manage the application of transformations and their iterations

```

transformation = { rules }
priority :
  x:P, y ={priority = 2}=> x+y
  x, y:Q ={priority = 1}=> x*y
parallel rule :
  {x=u} +=> {x=u+1}
  {y=v} +=> {y=2*v}
side effects :
  T[a=0] = { x => (a:=a+1; x+a) }
guards :
  x = {on mode ~= apoptosis}=> (a:=a+1;x+1)
application :
  T[n], T['fixpoint], T['fixrule], T[a=5],
  T['asynchrone], T['stochastic]
etc.
  
```

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[Examples \(algorithmics\):](#)

Some simple examples (algorithmics)

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[Examples \(algorithmics\):](#)

Application to "classical" algorithmic

- cf. Gamma algorithmic:

prime numbers, sorting, optimization problems (from knapsack to maximum segment sum), convex hull, etc.

- Graph algorithms:

shortest path, hamiltonian path, maximal flow, etc.

- List algorithms: fold, map, etc.

"classical" discipline

map = trans[f] { x => f(x) } : $\alpha \rightarrow \beta \rightarrow [\alpha]\theta \rightarrow [\beta]\theta$

trans { x => x+1 } : [int] $\theta \rightarrow$ [int] θ

trans { x:int => x+1 } : [α] $\theta \rightarrow$ [α] θ

trans { x / leftQ(x) => x } : [α]seq \rightarrow [α]seq

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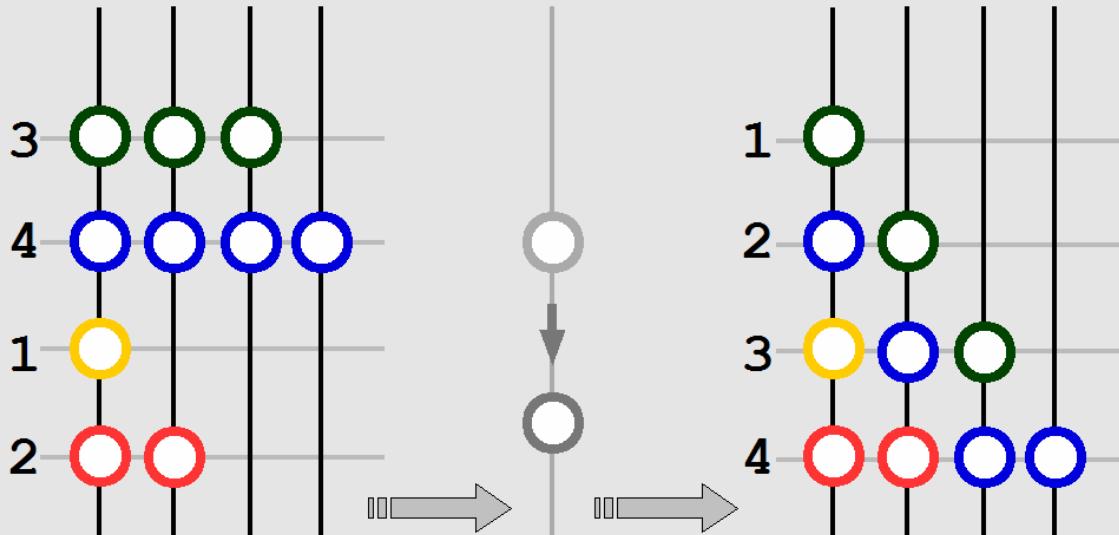
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Examples (algorithms): Bead sorting



Arulanandham, J. J.; Calude, C. S.; Dinneen, M. J. *Bead-Sort: A Natural Sorting Algorithm*. UMC'02, Kobe, Japan, October 15-19, 2002.

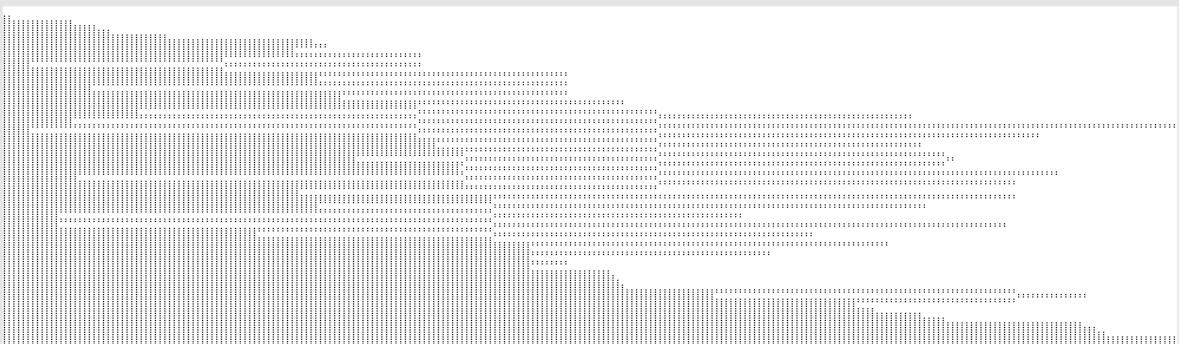
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Examples (algorithms): Bead sorting

```
// Defining a 2D neighborhood
gbf abacus = < rods, levels >;

// The transformation that lets "fall" the beads
trans do_sort = {
    "| rods> " " => " ", "|"
};

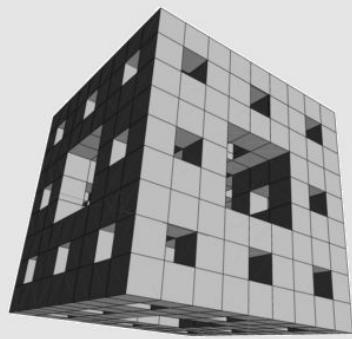
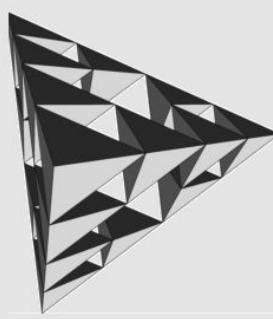
// Sorting is to let fall the beads until fixpoint
fun sort(liste) = do_sort[*](prepare(liste)) ;;
```



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ST by carving in MGS

- requires *patches* and more complex patterns
- the result (2 steps of the sponge in 75 secs; 4 steps of the sierpinski in 33 secs)



Some simple examples (simulations)

Examples (DS)2: Simulation of dynamical systems with a dynamical structure

Application to the simulation

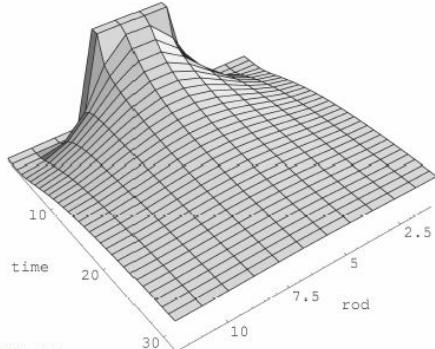
WHY: many mathematical, physical, and biological systems are based on a notion of state that associates data to each point of an abstract or a physical space.

MGS is designed to specify the dynamical construction of these spaces and to handle the associated data.

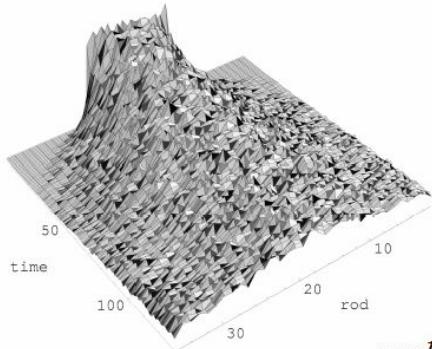
physic => dynamical systems

biology => dynamical systems with
a dynamical structure

Examples (DS)2: No unique language but space (and time)



sequence



multiset

```
trans Heat = {
    y => let x = left(y)
          and z = right(y)
          in
            h*y + (1-h)/2 (x+z);
    y / not(leftQ(y)) => ...
    y / not(rightQ(y)) => ...
}
```

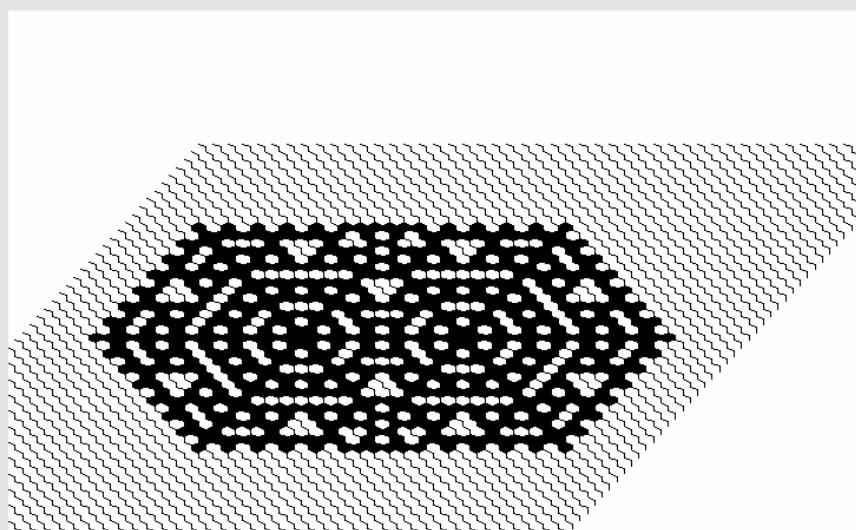
```
trans Heat = {
    y / y != 0 and y != max
    => random(y-1, y, y+1);
    0 => random(0, 1);
    max => random(max-1, max);
}
```

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Examples (DS)2: Snowflake formation

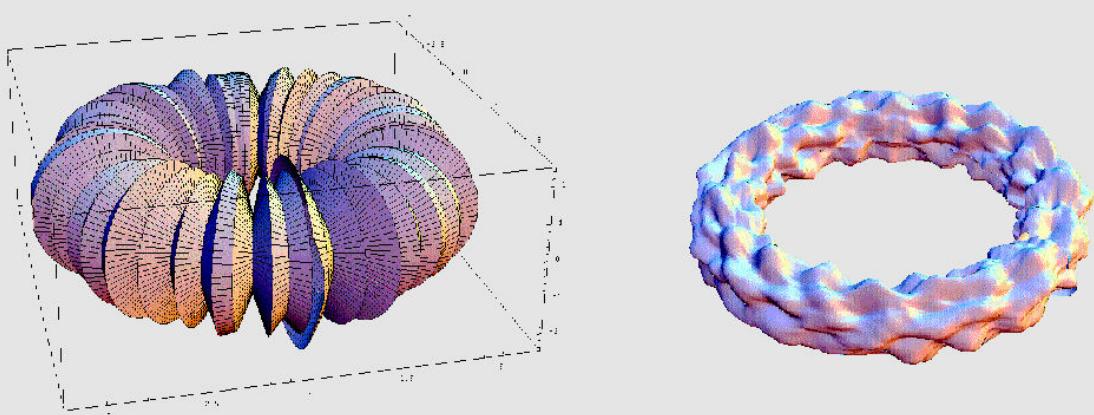
Snow flake on an hexagonal lattice

```
gbf hexa_grid = <a,b,c; a+b=c>;
trans T = (0 as x / (neighborsfold((\a,b.a+b), 0, x)==1)=> 1);;
```



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Examples (DS)2: Turing diffusion-reaction

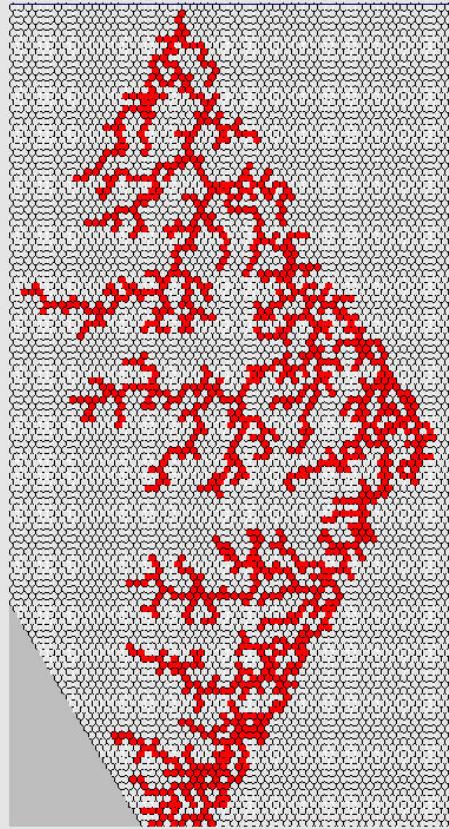


```
gbf ring = <left, right; left+right = 0, 40*left = 0>

trans Turing[rsp = 1.0/16.0, diff1 = 0.25, diff2 = 0.0625] =
{
    x => { a = x.a + da(x.a, x.b, left(x).a, right(x).a),
             b = Max(0.0, x.b + db(x.a, x.b, x.beta, left(x).b, right(x).b))  };
}
;;;
```

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Examples (DS)2: Diffusion limited aggregation



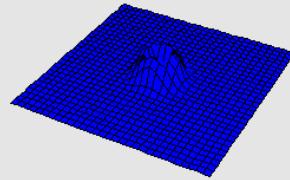
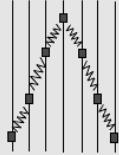
```
trans DLA = {
    'free,'fixed => 'fixed,'fixed
    'free,'empty => 'empty,'fixed
}
```

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Examples (DS)2: Amorphous wave equation

Amorphous : local connectivity, no global communication, unreliable substrate

Model described by two variables : *amplitude* and *momentum*



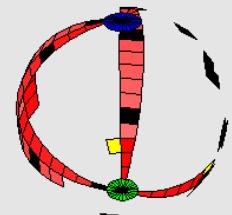
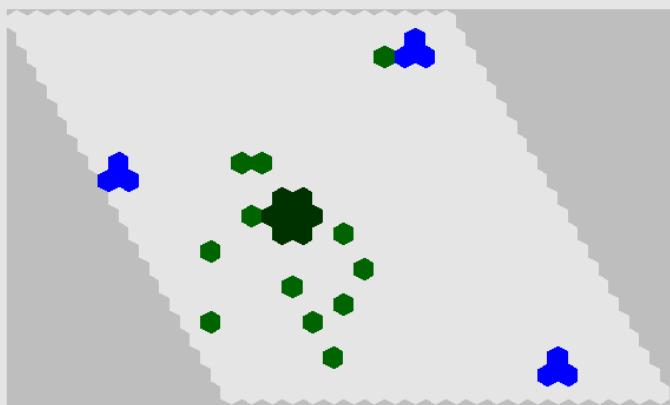
Polytypism: same transformation applied to different spaces

(read: same function on different data type)

ErikRauch - *Discrete, Amorphous Physical Models* – International Journal of Theoretical Physics - 2001.

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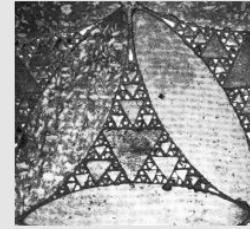
Examples (DS)2: Ants foraging



Shortest path by ants foraging

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Sierpinski triangle (ST)



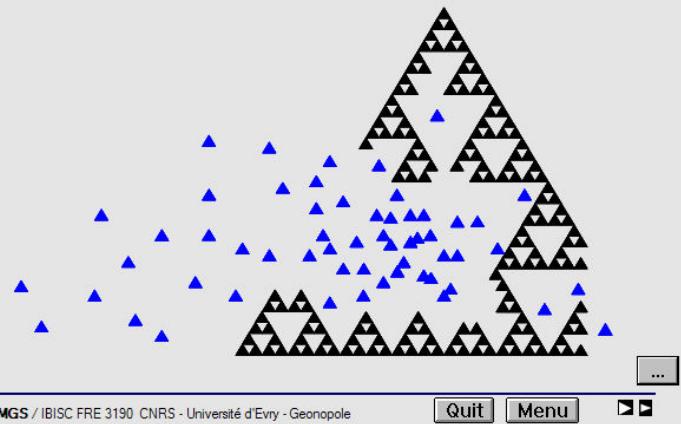
● Description

- Fractal
- Appearing from the 13th century (Anagni cathedral in Italy)
- Waclaw Sierpienski in 1915

● In MGS by

Accretive growth

- GBF collection
- Path transformation



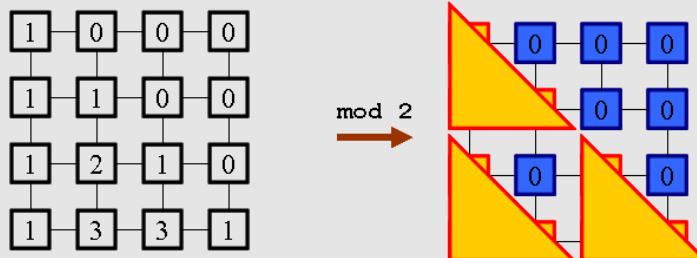
ST by accretion

● Self-assembly by accretive growth

- Basic elements aggregating into a shape
- Material is added in each growth stage
- Growing process takes place on the boundaries (not *intercalary growth*)

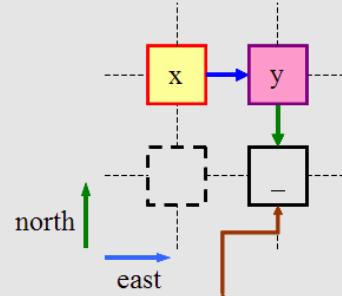
● ST by accretion

produced by Pascal's triangle mod 2: $P(i, j) = P(i-1, j-1) + P(i-1, j)$



ST by accretion in MGS

- $P_{i+1,j+1} = (P_{i,j} + P_{i+1,j}) \% 2$



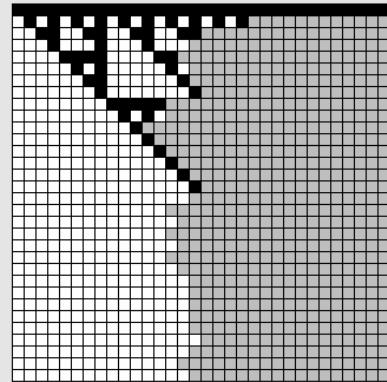
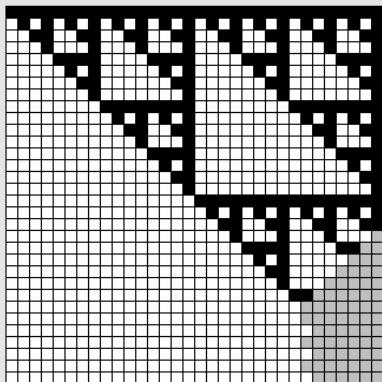
- MGS code

```
trans ST = {
    x |east> y |-north> <undef> => x, y, (x+y)%2
};;
```

- or following [Rothemund04] DNA's xor automata

```
trans Tiling = {
    ('T00|`T11) as x |east> (`T01|`T10) as y |-north> <undef>
    => x, y, `T01;
    ('T00|`T11) as x |east> (`T00|`T11) as y |-north> <undef>
    => x, y, `T00;
...} ;;
```

ST by accretion in MGS



parallel maximal rule application strategy

stochastic rule application strategy

Modeling the meristem's growth:

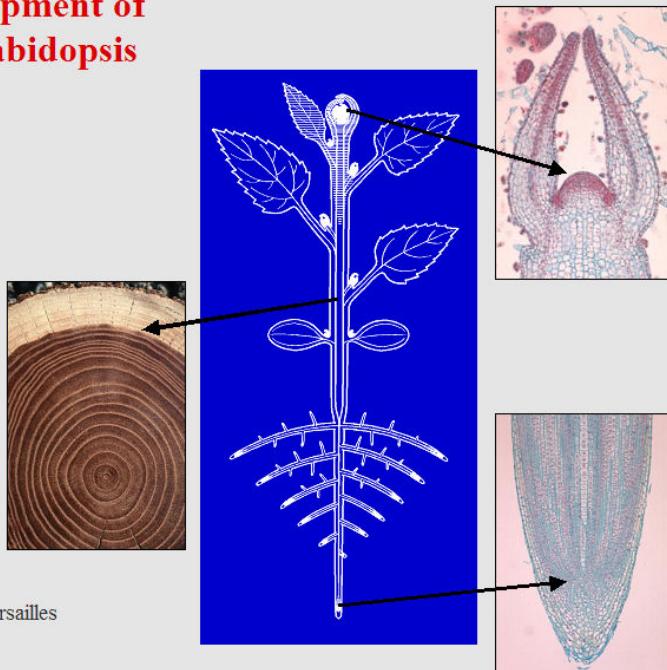
Modelisation of the development of the apical meristem of *Arabidopsis Thaliana*

Pierre Barbier de Reuille¹

Mikaël Lucas²

Jan Traas³

Christophe Godin⁴



¹ INRA, UMR AMAP Montpellier

² ENS, Lyon

³ INRA, Laboratoire de biologie cellulaire de Versailles

⁴ INRIA, UMR AMAP Montpellier

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Modeling the meristem's growth: Phyllotaxis spiral



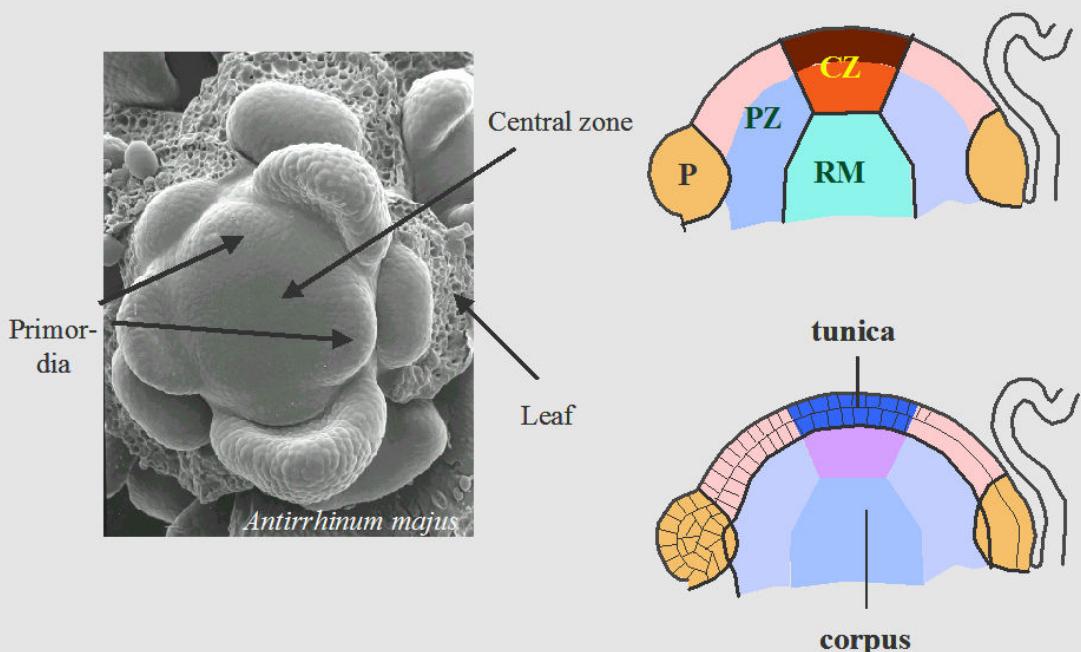
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Modeling the meristem's growth: Primordia



Modeling the meristem's growth: role of PIN 1

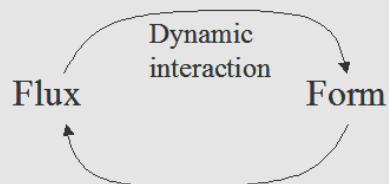
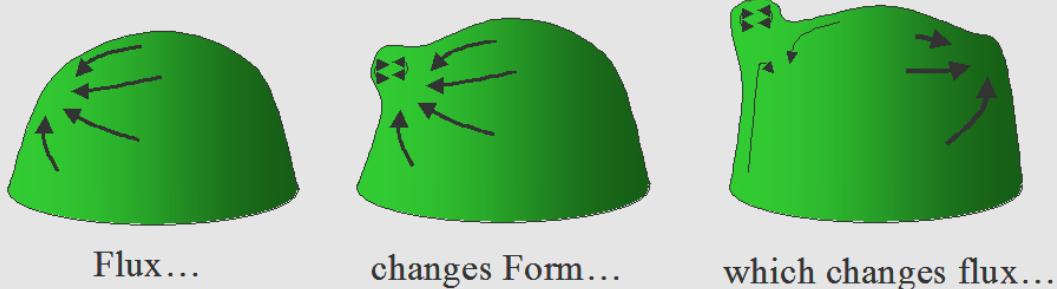
The perturbation of the auxin transport is correlated with the perturbation of the formation of the organs in the PIN1 mutant



normal plant

PIN 1

Modeling the meristem's growth: A dynamical system with a dynamic structure



Modeling the meristem's growth: Modelization choice

- Representation of only the L1 layer
- 2D model of the transport
- Discrete modelization of the cells (Voronoi tessellation)
growth, division, exchanges between cells

state of the cell => ability to divide, strength of the spring, concentration in the inhibitor and auxin

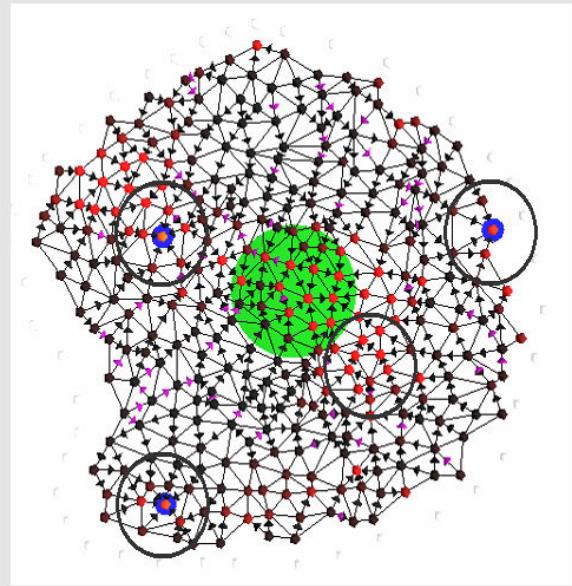
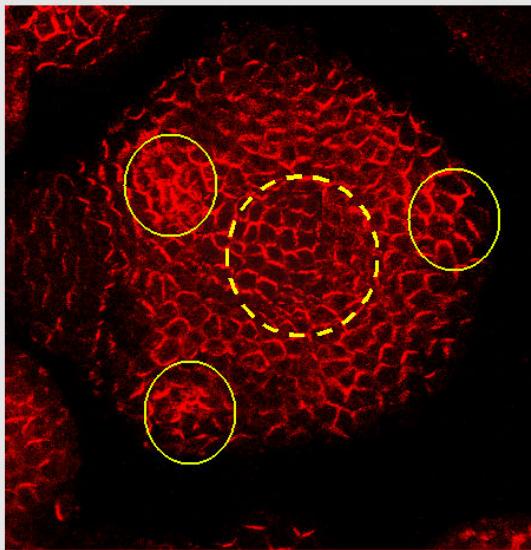
growth => increment of the strength, function of the inhibitor concentration

movement => only due to the growth

division => when the size is above a given threshold

cellular interaction => transport and diffusion of auxin, *passive diffusion of the inhibitor*

Modeling the meristem's growth: Result of the simulation



blue circles : high concentration of auxin

High concentration of auxin in the CZ (and remains even by changing the parameters)

From global to local:

From global to local: rule and differential operators

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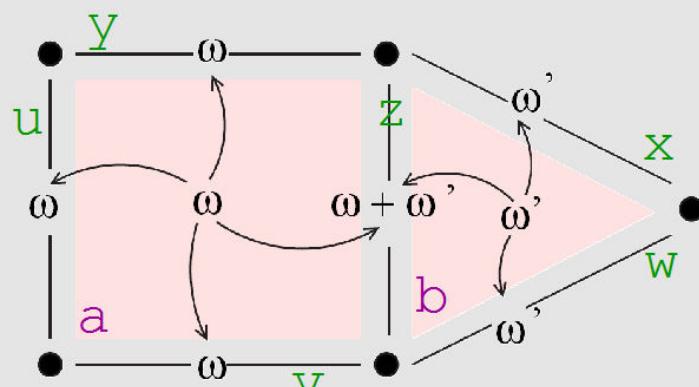
Menu



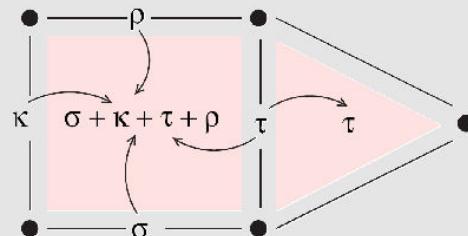
From global to local: Boundary and coboundary

Boundary and coboundary operators as transport operators

$$\begin{aligned}\partial(\omega.a + \omega'.b) \\ = \omega(u+v+z+y) \\ + \omega'(z+w+x)\end{aligned}$$



Coboundary d



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From global to local: Boundary, Coboundary, Laplacian... are MGS transformation

```
trans boundary[ addition = \$(S,e,acc).({| e@oneof(S) |}, acc),
               zero      = {||}
             ] =
{ x => cofacefold(\$(y,acc).(orient(^y,^x,y) +_val acc), <undef>, x) }

trans coboundary[ addition = \$(S,e,acc).({| e@oneof(S) |}, acc),
                   zero      = {||}
                 ] =
{ x => facefold(\$(y,acc).(orient(^y,^x,y) +_val acc), <undef>, x) }

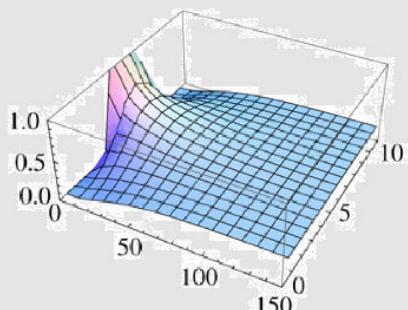
fun grad(V) = coboundary<1>(V)
fun rot(c) = coboundary<2>(c)
fun div(c) = coboundary<3>(c)

fun coderivative[zero=<undef>, addtion=\$(S,e,acc).(e + val acc)](T) =
  \$.T[zero=zero,addtion=addtion](coboundary(c))
;

fun laplacian[zero=<undef>, addtion=\$(S,e,acc).(e +_val acc)](T) =
  (derivative(coderivative(T)))(c), (coderivative(derivative(T))(c))
;
```

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From global to local: Examples

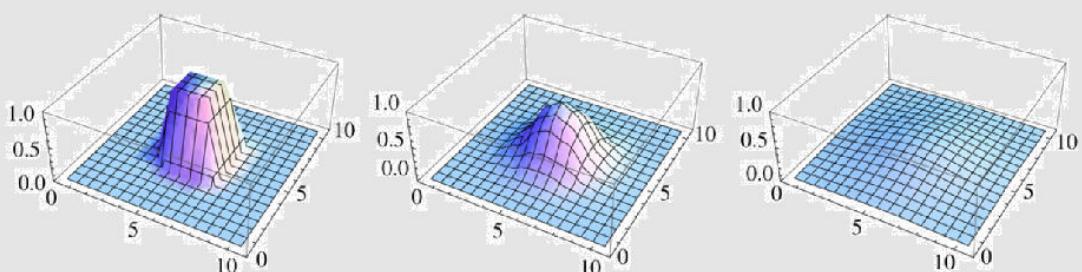


Simulations of heat diffusion in 1D

the picture on the left shows the evolution of temperature along a 1D rod divided into 11 blocks during 150 units of time
and 2D

the three pictures on the right present respectively the temperature distribution on a 11×11 square grid at the initial state, after 50 steps and after 300 steps.

J.-L. Giavitto, A. Spicher / Physica D 237 (2008) 1302–1314



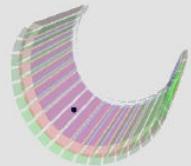
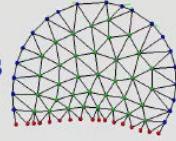
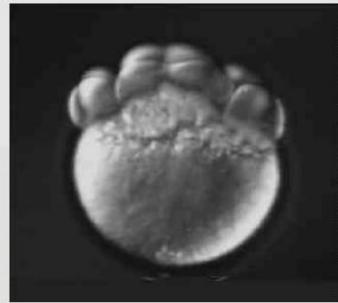
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Achievements, futur work and a manifesto

Conclusions and Perspectives: achievements

- The MGS prototype
<http://mgs.ibisc.univ-evry.fr>
- MGS handles:
set, multiset, sequence,
GBF,
arbitrary graphs,
Voronoi neighborhood
GMAP
abstract cell complex
and the arbitrary *nesting* of such structures
- The actual Path Pattern language is pretty sophisticated:
 $(x/x>5) + \text{as } x / \text{Fold}(+, 0, x) < 25 \rightarrow \dots$
- There is a Patch Pattern language in progress

- **typing** of topological collection and their transformation
- **compilation** of path matching (TOM, others...)
- extension of the pattern matching facilities (failure, eager/lazy matching strategy, pattern sharing, ...)
- complexity of patterns and optimization
- algebraic structure of the set of paths
- implementation and validation
- **Autonomic, global-to-local systems specification and programming**
(application to synthetic biology)



A topological Manifesto

The logical approach is fertil :

Logic: computation = deduction

other paradigmes are fruitful too:

Topology: computation = moving in a space

Try to perceive space (and time) in a program

purposes:

teaching, technical and heuristical

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