

Semantic subtyping for the π -calculus

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Road Map

- Semantic subtyping
- Decidability
- The $\mathbb{C}\pi$ calculus
- Extensions

Road Map

- Semantic subtyping
 - Syntactic and semantic subtyping
 - Types and subtyping for π
 - The intuitive semantic of types
 - The construction of a model
- Decidability
- The $\mathbb{C}\pi$ calculus
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Subtyping and subsumption

Relation on types $t \leq t'$

Usually defined structurally

$$\frac{t \leq t'}{\textit{broccoli}(t) \geq \textit{broccoli}(t')}$$

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Subsumption rule

$$\frac{\Gamma \vdash e : t \quad t \leq t'}{\Gamma \vdash e : t'}$$

Semantic subtyping

The semantic of a type is the set of its values

$$\llbracket t \rrbracket = \{v \mid \vdash v : t\}$$

Subtyping is just set inclusion

$$t \leq t' \stackrel{\text{def}}{\iff} \llbracket t \rrbracket \subseteq \llbracket t' \rrbracket$$

Core of CDuce, a functional programming language
for XML manipulation

CDuce in one slide

Developped by V. Benzaken, G. Castagna, A. Frisch

- Based on Hosoya and Pierce's XDuce
- Native XML types
- Boolean combinations of types, function types, recursive types
- Semantic subtyping
- Pattern matching and typecase (based on subtyping)
- Efficiently implemented, and USED!
Already available in Debian testing

Foundational paper: *Semantic subtyping*, by Frisch, Castagna, Benzaken, LICS 2002

Circularity of subtyping

- Need semantics of types to define the subtyping relation
- need typed values to define the semantics of types
- need subtyping relation to type values, using subsumption rule

A circle!

Breaking the circle

- Define some **bootstrap** semantics of types
- use it to define some subtyping relation
- use subtyping relation to type values, using subsumption rule
- use values to define **another** semantics of types
- use this semantics to define another subtyping relation
- . . . and so on

If we are lucky, we reach a fixed point

Closing the circle

- define some bootstrap semantics of types
- use it to define some subtyping relation
- use subtyping relation to type values, using subsumption rule
- use values to define another semantics of types
- use this semantics to define another subtyping relation
- . . . and so on

If we are lucky, we reach a fixed point

Indeed we do, after only one iteration

Want to know more?

Beppe Castagna is coming soon!

Typing channels in π

- Channels are typed according to the value they transport

$$x : ch(t)$$

- Processes are well typed when communication respects the typing
- Well typed processes don't get stuck

Input/output channels

A more refined type system

- $x : ch^-(t)$

The channel can be used only in output

- $x : ch^+(t)$

The channel can be used only in input

Subtyping for π

Input types $ch^+(t)$:

what I expect to read from a channel

Covariant: channels carrying less don't harm

$$\frac{t \leq t'}{ch^+(t) \leq ch^+(t')}$$

Subtyping for π

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Output types $ch^-(t)$:

what I expect I can write to a channel

Contravariant: channels carrying more don't harm

$$\frac{t \leq t'}{ch^-(t) \geq ch^-(t')}$$

Boolean combinators

What if we want unions, intersections, negations of types?

$$ch^+(t_1) \vee ch^+(t_2) \stackrel{?}{=} ch^+(t_1 \vee t_2)$$

$$ch^+(t_1) \wedge ch^+(t_2) \stackrel{?}{=} ch^+(t_1 \wedge t_2)$$

Our type system for π

$$\begin{array}{lcl} \text{Types } t ::= & b & | \ ch(t) & | \ ch^+(t) & | \ ch^-(t) \\ & | & 0 & | \ 1 & | \ \neg t & | \ t \vee t & | \ t \wedge t \end{array}$$

Our type system for π

$$\begin{array}{lcl} \text{Types } t ::= & b & | \ ch(t) & | \ ch^+(t) & | \ ch^-(t) \\ & | & 0 & | \ 1 & | \ \neg t & | \ t \vee t & | \ t \wedge t \\ & | & t \times t & | \ t \rightarrow t \\ & | & X & | \ \text{rec}\,X.t \end{array}$$

Intuitive semantics

A channel is like a box with a particular shape
The box can contain only objects that fit that shape

$$\llbracket ch(t) \rrbracket = \{ \text{channels that can contain objects of type } t \}$$

Intuitive semantics

Assumption: channels can only be distinguished by their shape

Channels **are** their shape

$$[\![ch(t)]\!] = \{\text{shape for objects of type } t\}$$

Intuitive semantics

Assumption: channels can only be distinguished by their shape

Channels **are** their shape

$$\llbracket ch(t) \rrbracket = \{\text{set of objects of type } t\}$$

Intuitive semantics

Assumption: channels can only be distinguished by their shape

Channels **are** their shape

$$\llbracket ch(t) \rrbracket = \{ \llbracket t \rrbracket \}$$

Invariance of channel types

Input types

Input/Output types express what can be safely done
If I am ready to read t on c , it is safe even if c carries less (gives me less)

$$\llbracket ch^+(t) \rrbracket = \{ \llbracket t' \rrbracket \mid t' \leq t \}$$

Covariance of input types

Output types

If I am ready to write t on c , it is safe even if c carries more (accepts more)

$$\llbracket ch^-(t) \rrbracket = \{ \llbracket t' \rrbracket \mid t' \geq t \}$$

Contravariance of output types

A bootstrap semantics of types

We want a set \mathcal{D} such that every type is interpreted as a subset of \mathcal{D}

Booleans interpreted as corresponding set-theoretic operations

Problem: denotations should be elements of \mathcal{D}

$$\llbracket ch^-(t) \rrbracket = \{ \llbracket t' \rrbracket \mid t' \geq t \}$$

I.e. subsets of \mathcal{D} should be elements of \mathcal{D}

Cantor is not happy

A bootstrap semantics of types

Idea: not all subsets of \mathcal{D} are denoted by a type
We can thus construct a set \mathcal{D} , and an interpretation function $\llbracket - \rrbracket$ such that

- $\llbracket t \rrbracket \subseteq \mathcal{D}$, $\llbracket 1 \rrbracket = \mathcal{D}$, $\llbracket 0 \rrbracket = \emptyset$
- $\llbracket ch(t) \rrbracket \cup \llbracket b \rrbracket = \emptyset$
- $\llbracket \neg t \rrbracket = \mathcal{D} \setminus \llbracket t \rrbracket$
- $\llbracket t_1 \vee t_2 \rrbracket = \llbracket t_1 \rrbracket \cup \llbracket t_2 \rrbracket$, $\llbracket t_1 \wedge t_2 \rrbracket = \llbracket t_1 \rrbracket \cap \llbracket t_2 \rrbracket$
- $\llbracket ch^+(t) \rrbracket \sim \{ \llbracket t' \rrbracket \mid \llbracket t \rrbracket' \subseteq \llbracket t \rrbracket \}$
- $\llbracket ch^-(t) \rrbracket \sim \{ \llbracket t' \rrbracket \mid \llbracket t' \rrbracket \supseteq \llbracket t \rrbracket \}$

A bootstrap semantics of types

We build such a model in steps

For the n th step, a model of channel types
with n nestings

The set \mathcal{D} is obtained at the limit

Important: not applicable to recursive types

Subtyping

$$t \leq t' \stackrel{\text{def}}{\iff} \llbracket t \rrbracket \leq \llbracket t' \rrbracket$$

Some induced equations

$$ch^-(t) \wedge ch^+(t) = ch(t)$$

$$ch^+(t) \wedge ch^+(t') = ch^+(t \wedge t')$$

$$ch^+(t) \vee ch^+(t') \leq ch^+(t \vee t')$$

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- Semantic subtyping
- Decidability
 - Disjunctive normal form
 - The role of atoms
- The $\mathbb{C}\pi$ calculus
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Decidability of subtyping

It is enough to decide emptiness:

$$t \leq t' \iff t \wedge \neg t' = 0$$

Decidability of subtyping

Put the type in disjunctive normal form

A disjunction is empty if all the summands are empty

A summand:

$$\bigwedge_{i \in P} t_i \wedge \bigwedge_{j \in N} \neg t'_j = 0?$$

Equivalently

$$\bigwedge_{i \in P} t_i \leq \bigvee_{j \in N} t'_j ?$$

Decidability of subtyping

Assume for basic type is decidable

Mixed basic and channel is easy

For channel types it reduces to

$$\bigwedge_{i \in I} ch^+(t_1^i) \wedge \bigwedge_{j \in J} ch^-(t_2^j) \leq \bigvee_{h \in H} ch^+(t_3^h) \vee \bigvee_{k \in K} ch^-(t_4^k)$$

Decidability of subtyping

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$$ch^+(t_1) \wedge ch^-(t_2) \leq \bigvee_{h \in H} ch^+(t_3^h) \vee \bigvee_{k \in K} ch^-(t_4^k)$$

Atoms

The condition to check involves atoms
Types with a singleton interpretation

Decide whether a type is an atom
Decide whether a type is finite

Example of subtyping

Three constants $\text{err}_1, \text{err}_2, \text{exc}$

$$t_2 = \text{int}$$

$$t_1 = t_2 \vee \text{err}_1 \vee \text{err}_2 \vee \text{exc}$$

$$t_3 = t_2 \vee \text{exc}$$

$$t_4 = t_2 \vee \text{err}_1 \vee \text{err}_2$$

$$ch^+(t_1) \wedge ch^-(t_2) \not\leq ch^+(t_3) \vee ch^-(t_4)$$

Example of subtyping

Three constants $\text{err}_1, \text{err}_2, \text{exc}$

$$t_2 = \text{int}$$

$$t_1 = t_2 \vee \text{err}_1 \vee \text{err}_2 \vee \text{exc}$$

$$t_3 = t_2 \vee \text{exc}$$

$$t_4 = t_2 \vee \text{err}_1 \vee \text{err}_2$$

$$ch^+(t_1) \wedge ch^-(t_2) \leq ch^+(t_3) \vee ch^-(t_4)$$

if $\text{err}_1 = \text{err}_2$

Example of subtyping

Three constants $\text{err}_1, \text{err}_2, \text{exc}$

$$t_2 = \text{int}$$

$$t_1 = t_2 \vee \text{err}_1 \vee \text{err}_2 \vee \text{exc}$$

$$t_3 = t_2 \vee \text{exc}$$

$$t_4 = t_2 \vee \text{err}_1 \vee \text{err}_2$$

it depends whether $\text{err}_1 \vee \text{err}_2$ is an atom

Relevance of atomic types

Atomic types important also in presence of polymorphism

Hosoya, Frisch, Castagna *Parametric Polymorphism for XML*, POPL 2005

Atomic types are tricky!

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- The $\mathbb{C}\pi$ calculus
 - Patterns
 - The language
 - Typing
 - Operational semantics
- Extensions

Patterns

$p ::= x$ capture variable

| $p \wedge t$ conjunction

| $p_1 | p_2$ alternative

in $p_1 | p_2$ we have $\text{Var}(p_1) = \text{Var}(p_2)$

Pattern matching

Matching an element of the model of the types

$$d/x = \{x \mapsto d\}$$

$$d/p \wedge t = d/p \quad \text{if } d \in \llbracket t \rrbracket$$

$$d/p_1 | p_2 = d/p_1 \quad \text{if } d/p_1 \text{ does not fail}$$

$$d/p_1 | p_2 = d/p_2 \quad \text{if } d/p_1 \text{ fails}$$

$\mathbb{C}\pi$ calculus

| | | |
|------------------|----------------------------------|-------------------|
| <i>Channels</i> | $\alpha ::= x$ | variables |
| | c^t | channel constants |
| <i>Messages</i> | $M ::= n$ | constant |
| | α | channel |
| <i>Processes</i> | $P ::= \overline{\alpha}M$ | output |
| | $\sum_{i \in I} \alpha(p_i).P_i$ | patterned input |
| | $P_1 \ P_2$ | parallel |
| | $(\forall c^t)P$ | restriction |
| | $!P$ | replication |

Distinctive features

- Asynchrony
- Pattern Matching
- Distinction between variables and constants
(as in Nielsen & Engberg ECCS)
- Channel constants are sorted

Typing Messages

$$(t \leq t' \text{ iff } \llbracket t \rrbracket \leq \llbracket t' \rrbracket)$$

$$\frac{}{\Gamma \vdash n : b_n} \text{ (const)}$$

$$\frac{}{\Gamma \vdash c^t : ch(t)} \text{ (chan)}$$

$$\frac{}{\Gamma \vdash x : \Gamma(x)} \text{ (var)}$$

$$\frac{\Gamma \vdash M : s \leq t}{\Gamma \vdash M : t} \text{ (subs)}$$

The model of values

Values are constants (basic and channels)

New semantics of types

$$[\![t]\!] = \{v \mid \vdash v : t\}$$

It induces the same subtyping relation

The circle is closed

It allows the pattern matching on values

Typing processes

$$\frac{\Gamma \vdash P}{\Gamma \vdash (\text{vc}^t)P} \text{ (new)} \quad \frac{\Gamma \vdash P}{\Gamma \vdash !P} \text{ (repl)}$$

$$\frac{\Gamma \vdash P_1 \quad \Gamma \vdash P_2}{\Gamma \vdash P_1 \| P_2} \text{ (para)}$$

$$t \leq \bigvee_{i \in I} \llcorner p_i \lrcorner \quad \llcorner p_i \lrcorner \wedge t \neq \mathbf{0} \quad \frac{\Gamma \vdash \alpha : ch^+(t) \quad \Gamma, t/p_i \vdash P_i}{\Gamma \vdash \sum_{i \in I} \alpha(p_i). P_i} \text{ (input)}$$

$$\frac{\Gamma \vdash M : t \quad \Gamma \vdash \alpha : ch^-(t)}{\Gamma \vdash \overline{\alpha}M} \text{ (output)}$$

The operational semantics

$$\overline{c^t}v \parallel \sum_{i \in I} c^t(p_i).P_i \longrightarrow P_j[v/p_j]$$

“Call by value”

Subject reduction

Decidability of typing

Decidability of subtyping does not entail decidability of typing!

Need to find principal types

This possible!

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 - Product and arrow types
 - Recursive types

Products

Type system and language can be extended with product types

A polyadic version

The subtyping is still decidable

Recursive types

Only a limited form of recursive type:

$$t = \text{int} \vee (ch(t) \wedge ch(\text{int}))$$

Question: is $t = \text{int}$ or not?

Both lead to contradiction

Recursive types

A recursion variable cannot occur inside a channel type

We can still type a channel carrying itself using $ch(1)$

We can express the type of list

The model is much more complicated ($\mathbb{C}\text{Duce}$)

Decidability? May be yes...

Arrow types

Arrow types: passing higher order functions
(CDuce values)

Weak version: passing CDuce functions that cannot act on channels

Strong version: CDuce functions using channels

Decidability? Undecidability?

Local $\mathbb{C}\pi$

- received channels cannot be used in input
- known to be expressive enough (encodes λ)
- the type $ch^+()$ is not needed
- full recursion, decidability with arrow types

Future Work

- behavioural equivalences
- implementing local $\mathbb{C}\pi$
- encoding CDuce in $\mathbb{C}\pi$ (ongoing)

Conclusion

- π -calculus with pattern matching
- a very rich type system
- advantages of semantic subtyping
- integration with CDuce, a functional programming language for XML documents

Examples

A server

$$\alpha(x).!(x(y \wedge t_1).P_1 + x(y \wedge t_2).P_2)$$

$$\alpha : ch^+(ch^+(t_1 \vee t_2))$$

Examples

A server

$$\alpha(x).!(x(y \wedge t_1).P_1 + x(y \wedge t_2).P_2)$$

$$\alpha : ch^+(ch^+(t_1 \vee t_2))$$

A more efficient server

$$\alpha(x \wedge ch(t_1)).!x(y).P_1 + \alpha(x \wedge ch(t_2)).!x(y).P_2$$

$$\alpha : ch^+(ch^+(t_1) \vee ch^+(t_2))$$

Examples

A CDuce server

$$\textit{fun}^{s \rightarrow t}(x).\textit{arg}^s(y).\overline{\textit{result}}^t(x(y))$$

A more liberal one

$$\begin{aligned} & \textit{compute}^{((s \rightarrow t) \times s) \vee (s \times (s \rightarrow t))}(x, y \wedge s).\overline{\textit{result}}^t(x(y)) \\ & + \textit{compute}^{((s \rightarrow t) \times s) \vee (s \times (s \rightarrow t))}(x \wedge s, y).\overline{\textit{result}}^t(y(x)) \end{aligned}$$

Examples

A $\mathbb{C}\pi$ function

```
fun assoc(s : string , l : a_list) : ch(int) =  
  match l with nil → fail  
    | ((k,c),t) → if k = s then c  
                  else assoc(s,t)
```

A $\mathbb{C}\pi$ process

$announce^{[m_list \times a_list \times retr]}(marks, mails, getch).$
 $(\forall c^{m_list}) \overline{c}(marks) \mid$
 $\overline{!}(\overline{c((n,m),rest)} \cdot (\overline{getch(n,mails)}(m) \mid \overline{c}(rest))}$
 $+ c(nil).0)$

$m_list = ((string \times int) \times m_list) \vee nil$

$a_list = ((string \times ch(int)) \times a_list) \vee nil$

$retr = string \times a_list \rightarrow ch(int)$

Examples

$$\overline{announce}\left(\left(\left("Alice", 6 \right), \left(\left("Bob", 8 \right), \text{nil} \right) \right), \left(\left("Bob", c_B \right), \left(\left("Alice", c_A \right), \text{nil} \right) \right), assoc \right)$$

Will reduce to process: $\overline{c_A}(6) \mid \overline{c_B}(8)$.

Local $\mathbb{C}\pi$ calculus

| | | |
|------------------|-------------------------------|---------------------|
| <i>Channels</i> | $\alpha ::= x$ | variables |
| | c^t | typed channel (box) |
| <i>Messages</i> | $M ::= n$ | constant |
| | α | channel |
| <i>Processes</i> | $P ::= \overline{\alpha}M$ | output |
| | $\sum_{i \in I} c^t(p_i).P_i$ | patterned input |
| | $P_1 \ P_2$ | parallel |
| | $(\nu c^t)P$ | restriction |
| | $!P$ | replication |

Typing Messages in local $\mathbb{C}\pi$

$$\frac{}{\Gamma \vdash n : b_n} \text{ (const)} \quad \frac{}{\Gamma \vdash x : \Gamma(x)} \text{ (var)}$$

$$\frac{t \not\geq t_i, \ 1 \leq i \leq k}{\Gamma \vdash c^t : ch^-(t) \wedge \neg ch^-(t_1) \wedge \dots \wedge \neg ch^-(t_k)} \text{ (chan)}$$

$$\frac{\Gamma \vdash M : s \leq t}{\Gamma \vdash M : t} \text{ (subs)}$$