

Probability, Nondeterminism and Concurrency

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PhD Defence



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Road Map

- Motivation
- Probability and Nondeterminism
- Probability and Concurrency

Road Map

- Motivation
 - Understanding the nature of computation
 - Mathematical semantics
 - Probability, Nondeterminism and Concurrency
- Probability and Nondeterminism
- Probability and Concurrency

The Nature of Computation

It's a wild world out there:

- complex needs: precision, speed, security
- complex tools: languages, protocols, networks, channels

What do computers do, really?

Semantics

Semantics is a tool to find our way

- programs are associated to mathematical objects (the **meaning**)
- mathematical objects are parts of structures (the **models**)

Goal: study the models to understand the programs

Semantics

Requirements for the models

- models should be complex enough to reflect interesting properties of real computation
- models should be simple enough to be studied

Right balance between abstraction and complexity

The meaning of a complex system should be built using the meanings of simpler parts of the system (**compositionality**)

Concurrency

Computers running independently, sharing some components, and communicating between them

Models must be able to represent

- concurrency (parallelism)
- shared components (synchronisation - conflict)
- communication (channels, messages)

Probability

A model is probabilistic when

- different alternatives are represented
- every alternative is assigned a probability

We need probability

- to model failures and unreliability
- to produce efficient algorithms
- to enhance security

Nondeterminism

A model is nondeterministic when

- different alternatives are represented
- the way one alternative is chosen over the others is not specified

We need nondeterminism

- to abstract away from details
- to achieve compositionality
- to model concurrency (sometimes)

My work

The rest of the talk will present

- a mathematical model combining probability and nondeterminism
- a mathematical model combining probability and concurrency

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Road Map

- Motivation
- Probability and Nondeterminism
 - Categorical Semantics and monads
 - Nondeterministic monad, probabilistic monad
 - Combining the two monads
 - The *indexed* probabilistic monad
- Probability and Concurrency

Categorical semantics

Idea: programs take in input values of type X and return values of type Y

Programs are represented as arrows

$$X \xrightarrow{p} Y$$

Programs compose:

$$\frac{X \xrightarrow{p} Y, Y \xrightarrow{q} Z}{X \xrightarrow{p;q} Z}$$

Example: sets and functions

Computational effects

Programs can have effects

- nontermination
- nondeterminism
- probability
- permanent state

Idea: programs take in input values of type X and return **generalized values** of type Y

Monads

A monad consists of

- the **operator** T : if X represents values, $T(X)$ represents generalized values
- the **unit** $X \xrightarrow{\eta_X} T(X)$: values are special kinds of generalized values
- the **extension** $(-)^{\dagger}$: if $X \xrightarrow{f} T(Y)$, then
$$T(X) \xrightarrow{f^{\dagger}} T(Y)$$

satisfying some axioms

Monads

- The extension models sequential composition:

$$\frac{X \xrightarrow{f} T(Y), \quad Y \xrightarrow{g} T(Z)}{X \xrightarrow{f} T(Y) \xrightarrow{g^\dagger} T(Z)}$$

- Specific effects have also specific operations

Monads: examples

The nondeterministic monad

- the operator is the powerset $P(X)$
- the unit: $x \mapsto \{x\}$
- the extension: if $X \xrightarrow{f} P(Y)$, and if $A \in P(X)$, then

$$f^\dagger(A) = \bigcup_{x \in A} f(x)$$

A program returns a set of values

Choice is modelled by union of sets

Monads: examples

The probabilistic monad

- the **valuation** operator $V(X)$: functions $f : X \rightarrow \overline{\mathbb{R}^+}$
- the unit $x \mapsto \delta_x$
- the extension is obtained by weighted average

A program returns a valuation over values

Probabilistic choice $x +_p y$ is modelled by convex combination

$$x +_p x = x$$

Combining monads

We want a program return a set of valuations.

- the operator is the the composition of the operators $P(V(X))$
- the unit is the composition of the units
- the extension

Combining monads

We want a program return a set of valuations.

- the operator is the the composition of the operators $P(V(X))$
- the unit is the composition of the units
- the extension **does not work!**

We need to change something

Solutions

- Solution 1 (Tix, Mislove): change the sets
Use **convex** sets of valuations:
if $\nu, \xi \in A$, then $\nu +_p \xi \in A$

The operator $P_{convex} \circ V$ forms a monad

Solutions

- Solution 1 (Tix, Mislove): change the sets
Use **convex** sets of valuations:
if $\nu, \xi \in A$, then $\nu +_p \xi \in A$

The operator $P_{convex} \circ V$ forms a monad

- Solution 2 (Varacca, Winskel): change the valuations
Use **indexed valuations**

Indexed valuations

An indexed valuation over a set X is given by

- an indexing set I
- an indexing function $I \rightarrow X$
- a valuation over I

Notation

$$\nu = (x_i, p_i)_{i \in I}$$

Indexed valuations

Intuition:

- elements of X represent **observations**
- elements of I represent **computations**
- the indexing function associates computations to observations

The probability on observations is gotten from the computations

Like in a... random variable!

The monad

We have a monad:

- the operator is $IV(X) = \{\text{indexed valuations over } X\}$
- the unit: $x \mapsto (x, 1)_{* \in \{*\}}$
- the extension is obtained via disjoint union of indices

The probabilistic choice is also modelled by disjoint union of the indices

$$x +_p x \neq x$$

Composing the monads

We can compose IV and P and get a monad

We can now model a programming language with

- sequential composition
- nondeterministic choice
- probabilistic choice

Ordering

Which order on indexed valuations?

Idea: the equation $x +_p x = x$ is weakened to

$$x +_p x \geq x$$

- Morally: the more indices, the better
- This combines well with the Hoare order on sets
 $A \cup B \geq A$
- $\rightsquigarrow$ domain theory

Other issues

More in the thesis

- equational theories
- other orderings
- relation with continuous valuations
- the problem of the concrete characterization
- many technical details

Papers

- *The Powerdomain of Indexed Valuations* - LICS 2002
- a longer BRICS report with the same title

Related work

- CSP group in Oxford
- Tix' thesis and Mislove's paper
- Plotkin, Power, Hyland on monads and operations

Future work

- concrete characterization
- presheaf models?

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 - Event structures
 - Confusion
 - Probabilistic event structures
 - ...and domains
 - further issues

Event Structures

Triple $\mathcal{E} = \langle E, \leq, \# \rangle$

E is a set of **events**

$\leq$ is the **causal dependency** relation

$\#$ is the **conflict** relation

- $\langle E, \leq \rangle$ is a partial order
- for every $e \in E$, $e \downarrow$ is finite
- $\#$ is irreflexive and symmetric
- $\#$ is “hereditary”: $e_1 \# e$ and $e_1 \leq e_2$ implies $e_2 \# e$

Configurations

A notion of a run of an event structure

A **configuration** is a set x of events

- justified: $e \in x, e' \leq e \implies e' \in x$
- conflict-free: $e, e' \in x \implies \neg e \# e'$

Examples:

$$[e] := \{e' \mid e' \leq e\}$$

$$[e) := [e] \setminus \{e\}$$

If $[e) \subseteq x$, e is **enabled** at x

The set of configurations is $\mathcal{L}(\mathcal{E})$

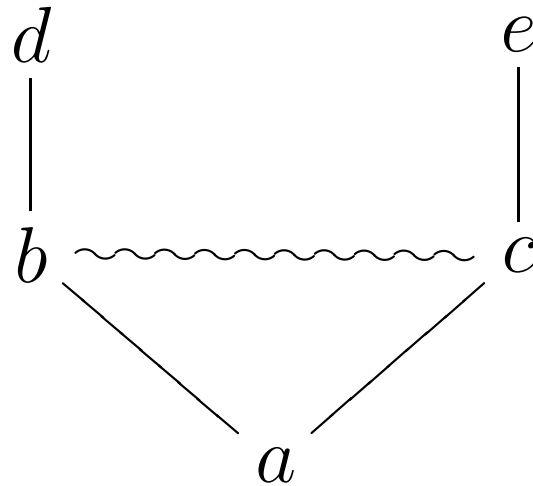
Immediate Conflict

$e \#_{\mu} e'$ iff

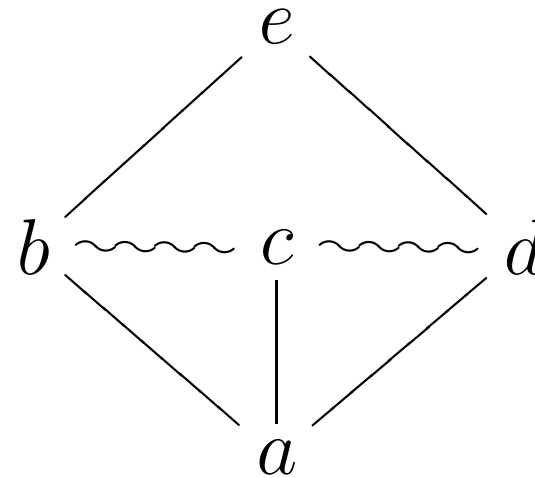
- $e \# e'$ and
- $[e] \cup [e')$, $[e) \cup [e']$ are configurations

Two configurations x, x' are **compatible** if $x \cup x'$ is a configuration

Event Structures: Examples



(A)



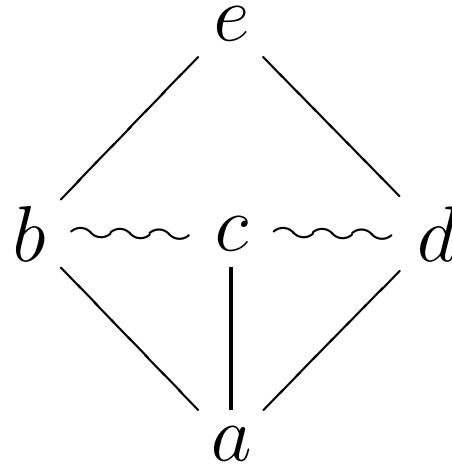
(B)

A configuration of A : $\{a, b, d\}$

A configuration of B : $\{a, b, d, e\}$

Probabilistic choice?

We want to resolve the conflicts by flipping a coin



How do we resolve the conflict between b, c, d ?

Confusion

An event structure is **confusion-free** when

- $\#_\mu \cup 1_E$ is an equivalence
- $e \#_\mu e' \implies [e) = [e')$

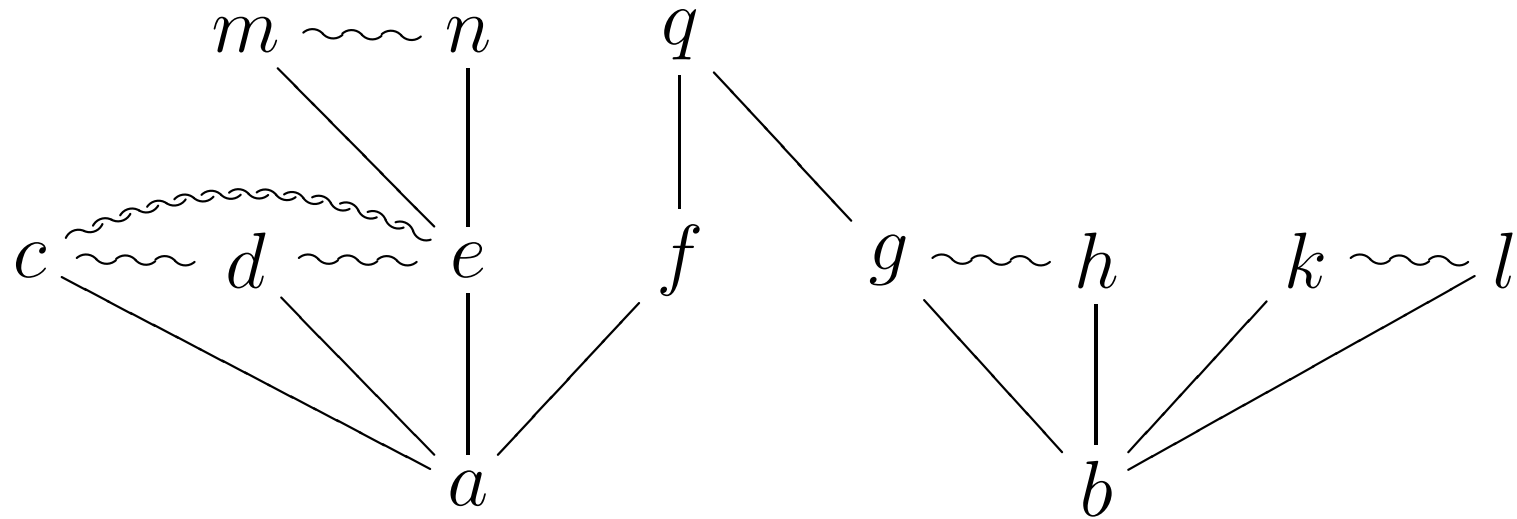
The equivalence classes are the **cells**

A cell c is **enabled** at x if one (and therefore all) of its events is enabled at x

A cell c is **filled** by x if there is $e \in c \cap x$

A cell c is **accessible** at x if c is enabled at x , but c is not filled by x

Confusion-freeness: Example



Configurations: $\{a, b, f, g, q\}, \{a, b, e, n\}$

Valuations on Event Structures

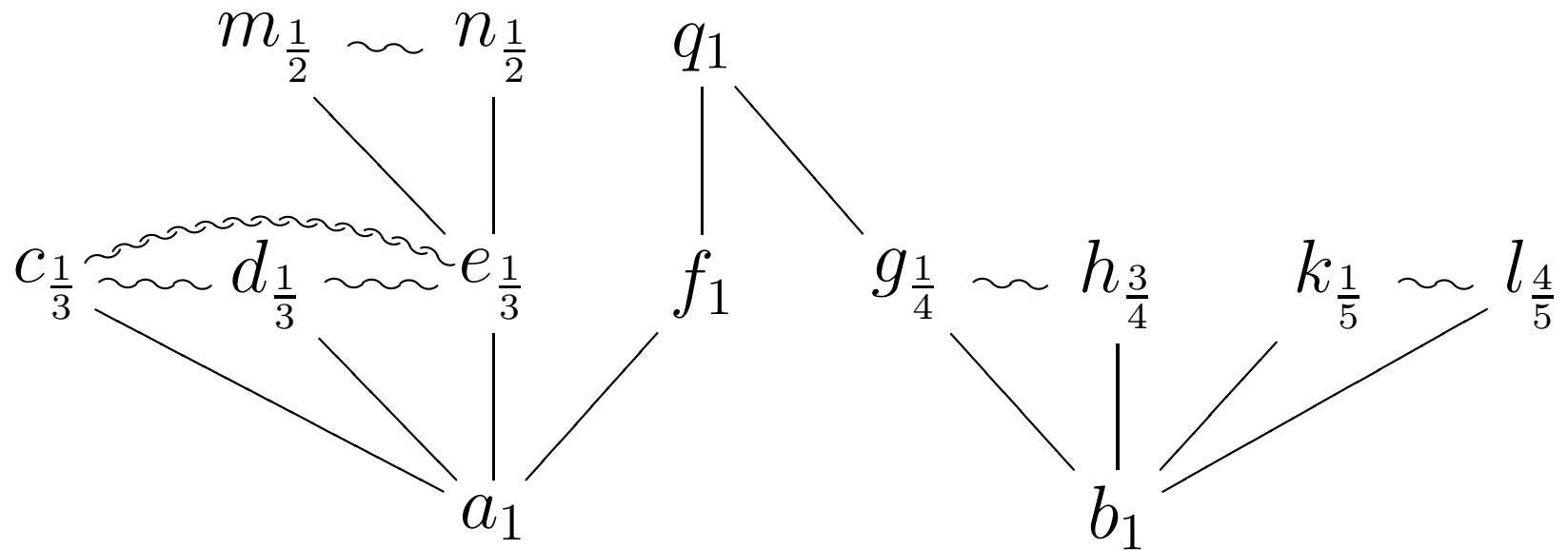
A **valuation** on $\mathcal{E}$ is a function $p : E \rightarrow [0, 1]$ such that for every cell c

$$\sum_{e \in c} p(e) = 1$$

We define a function $v_p : \mathcal{L}(\mathcal{E}) \rightarrow [0, 1]$

$$v_p(x) = \prod_{e \in x} p(e)$$

Valuations: Example



Configurations:

$$v_p(\{a, b, f, g, q\}) = \frac{1}{4}, v_p(\{a, b, e, n\}) = \frac{1}{6}$$

Test

A set C of configurations is **test** when

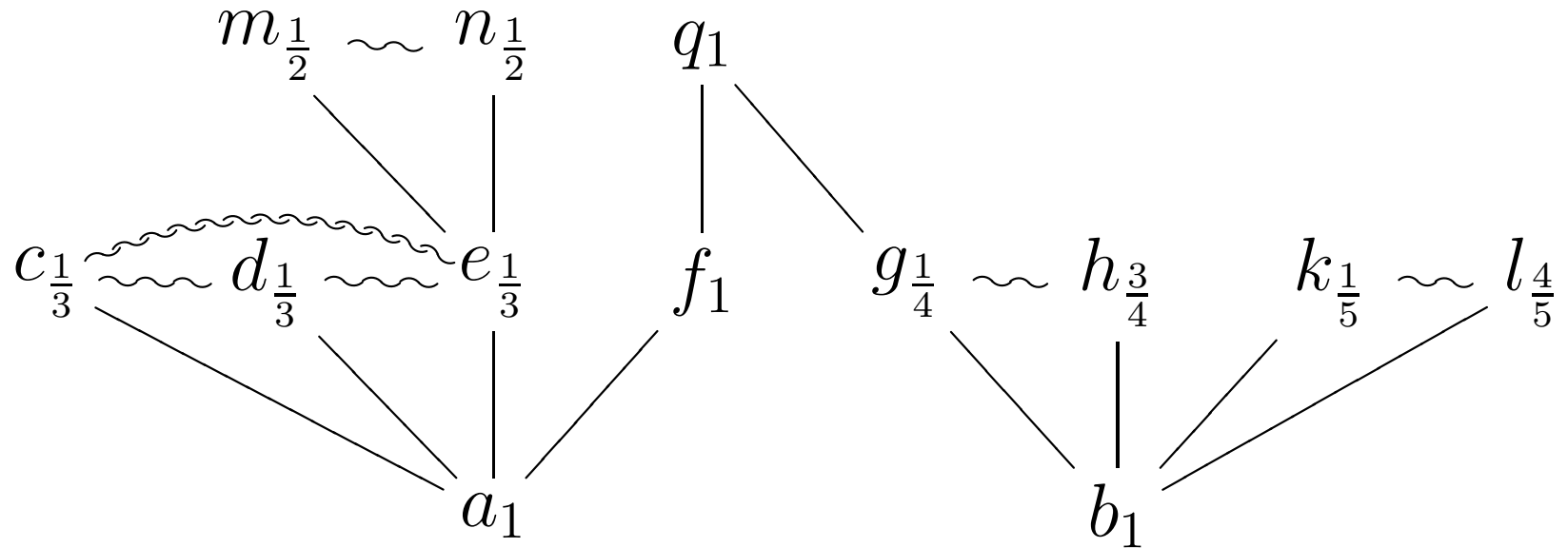
- If $x, x' \in C$, then x, x' are not compatible (**incompatibility**)
- Every configuration of $\mathcal{E}$ is compatible with some $x \in C$ (**maximality**)

Tests represent probabilistic runs

Runs can be extended:

$C \leq C'$ if for every $x \in C$ there is $x' \in C'$, $x \subseteq x'$ and for every $x' \in C'$ there is $x \in C$, $x \subseteq x'$

Tests: Example

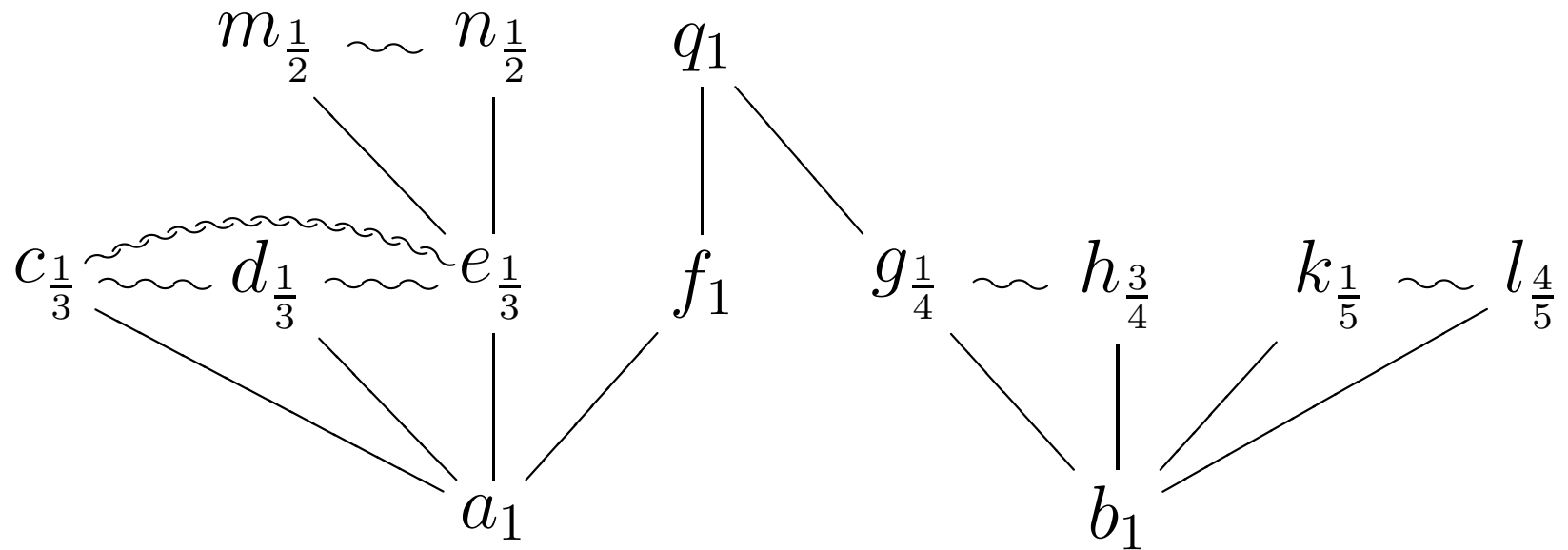


Two tests

$$\{a, b, f, g, q\}, \{a, b, f, h, k\}, \{a, b, f, h, l\}$$

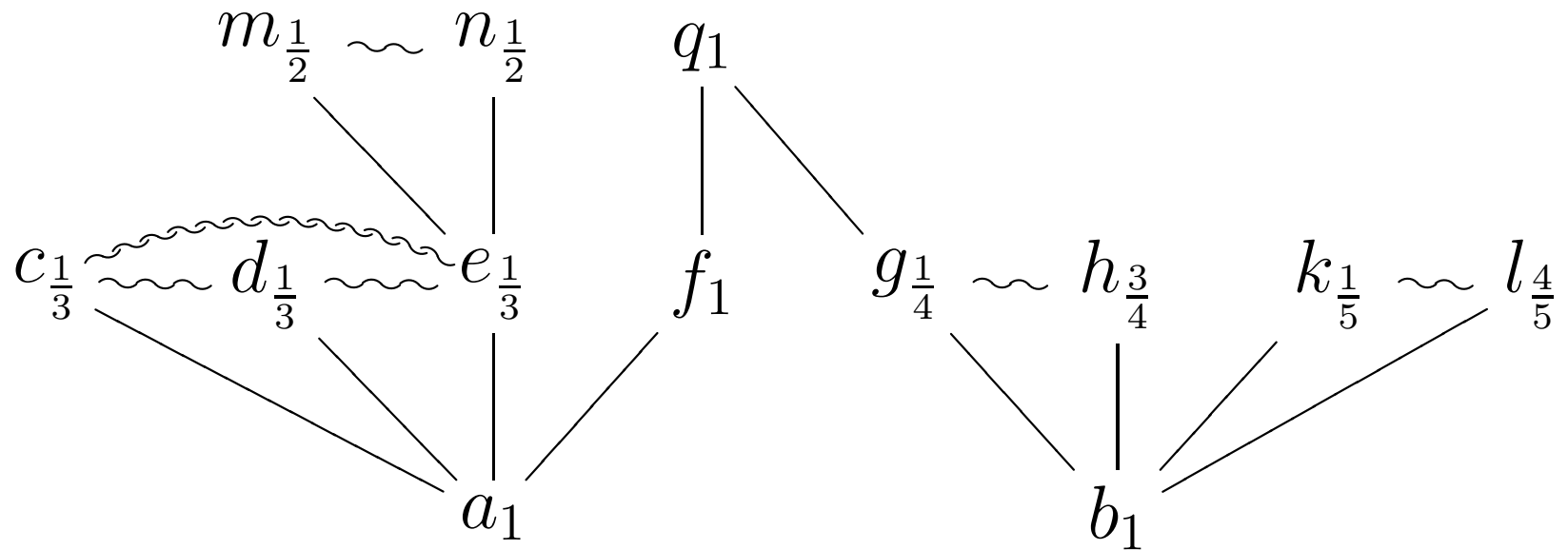
$$\{a, b, e, n\}, \{a, b, e, m\}, \{a, b, d, f\}, \{a, b, c, g\}, \{a, b, c, h\}$$

Tests: Example



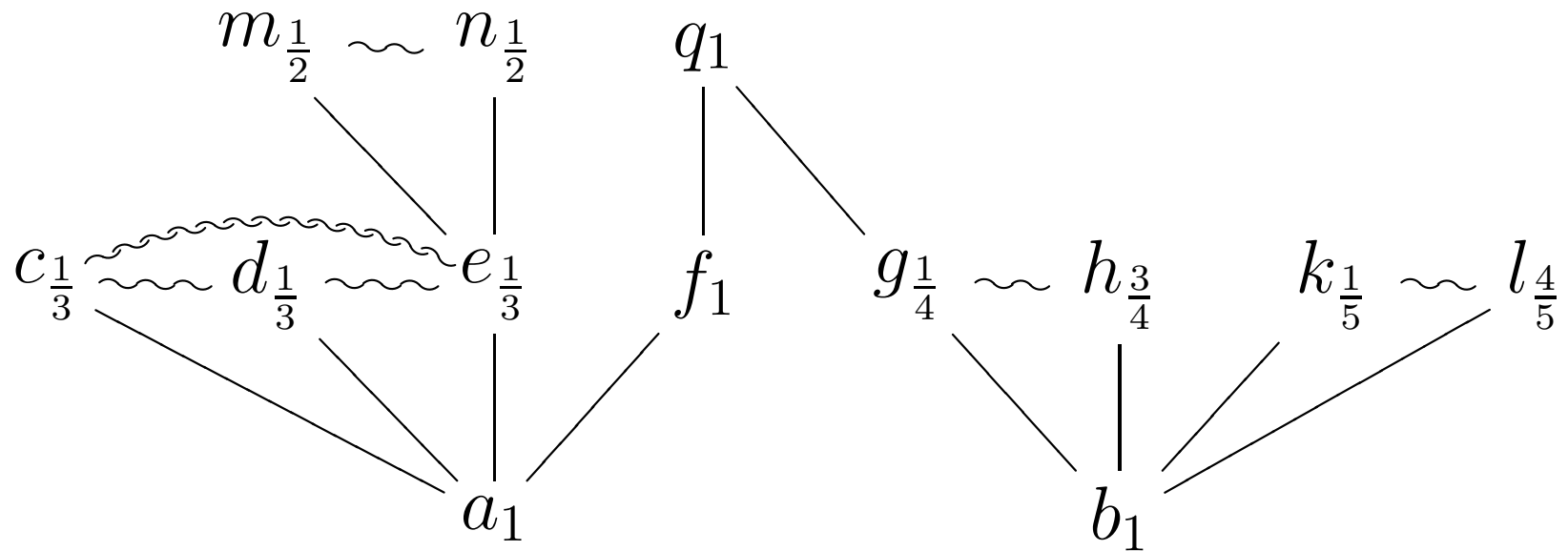
$$\emptyset \rightarrow \{a, b\}$$

Tests: Example



$$\{a, b\} \rightarrow \{a, b, c\}, \{a, b, d\}, \{a, b, e\}$$

Tests: Example

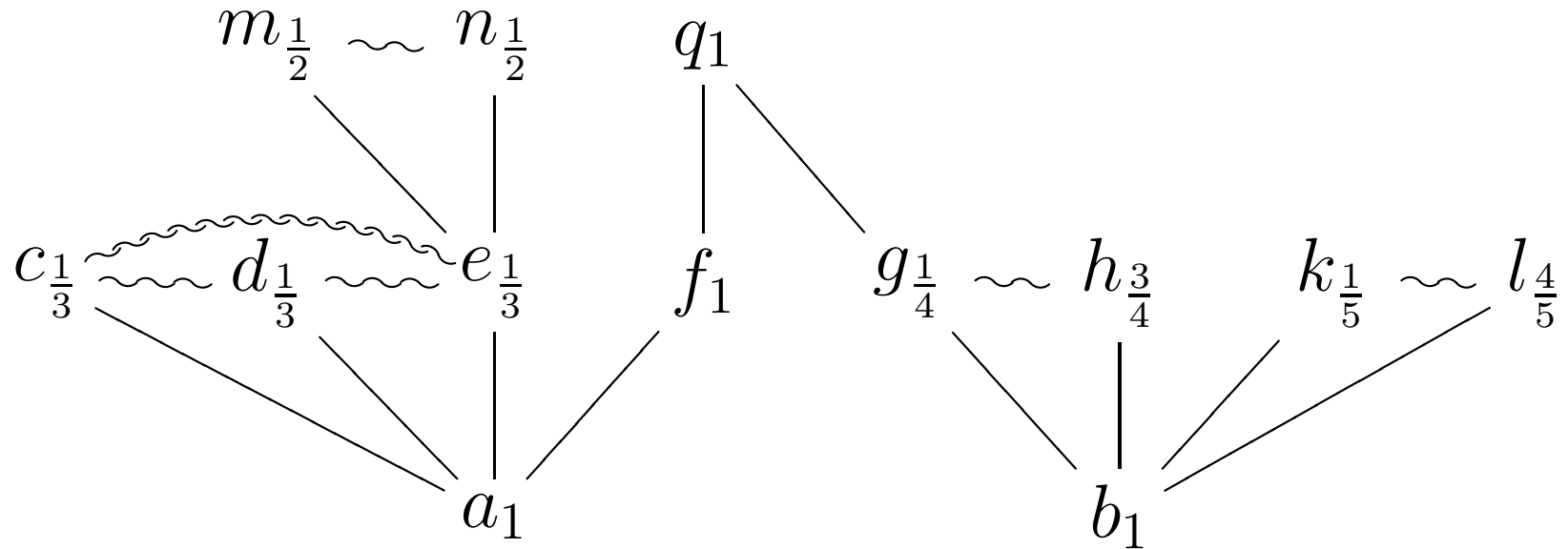


$$\{a, b, c\} \rightarrow \{a, b, c, g\}, \{a, b, c, h\}$$

$$\{a, b, d\} \rightarrow \{a, b, d, f\}$$

$$\{a, b, e\} \rightarrow \{a, b, e, m\}, \{a, b, e, n\}$$

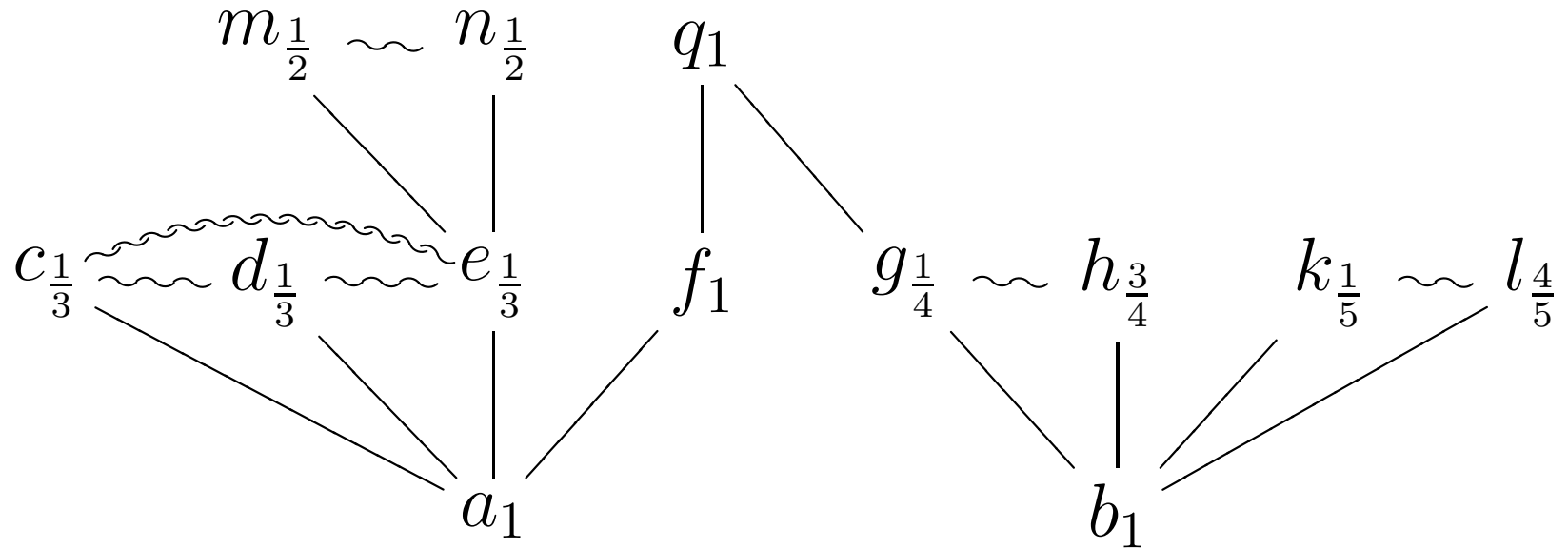
Tests: Example



All together

$\{a, b, e, n\}, \{a, b, e, m\}, \{a, b, d, f\}, \{a, b, c, g\}, \{a, b, c, h\}$

Tests: Example



$$\begin{aligned}
 v_p(\{a, b, e, n\}) &= \frac{1}{6}, v_p(\{a, b, e, m\}) = \frac{1}{6} \\
 v_p(\{a, b, d, f\}) &= \frac{1}{3}, v_p(\{a, b, c, g\}) = \frac{1}{12} \\
 v_p(\{a, b, c, h\}) &= \frac{1}{4}
 \end{aligned}$$

Tests are runs

Proposition If C is a test, then

$$\sum_{x \in C} v_p(x) = 1$$

Nondeterminism

There is a nondeterministic choice as to which cell to fire.

The two tests

$$C := \{a, b, f, g, q\}, \{a, b, f, h, k\}, \{a, b, f, h, l\}$$

$$C' := \{a, b, e, n\}, \{a, b, e, m\}, \\ \{a, b, d, f\}, \{a, b, c, g\}, \{a, b, c, h\}$$

are incomparable

$$C \not\preceq C', C' \not\preceq C$$

However

No Nondeterminism

Theorem

If C, C' are tests, then there exists a test C'' , with
 $C, C' \leq C''$

Morally: the nondeterministic branching does not matter

Event Structures and Domains

The set $\mathcal{L}(\mathcal{E})$ of configurations ordered by inclusion

- is an algebraic DCPO
- its compact elements are the finite configurations

The sets of the form $x \uparrow$ are Scott-open when x is finite

Continuous Valuations

A **continuous valuation** is a function assigning a weight to all Scott-open sets, satisfying some (reasonable) axioms

Theorem

For every valuation p on an event structure $\mathcal{E}$ there is a unique continuous valuation ν_p on $\mathcal{L}(\mathcal{E})$ such that, for every finite configuration x :

$$\nu_p(x \uparrow) = v_p(x) = \prod_{e \in x} p(e)$$

Other issues

More in the thesis

- beyond stochastic independence
- partial probabilities
- categorical observations
- probabilistic Mazurkiewicz equivalence
- technical details

Papers

- *Probabilistic Petri Nets and Mazurkiewicz Equivalence*, with Mogens Nielsen - Draft
- *Probabilistic Petri Nets, Event Structures and Domains*, with Hagen Völzer and Glynn Winskel
- In preparation

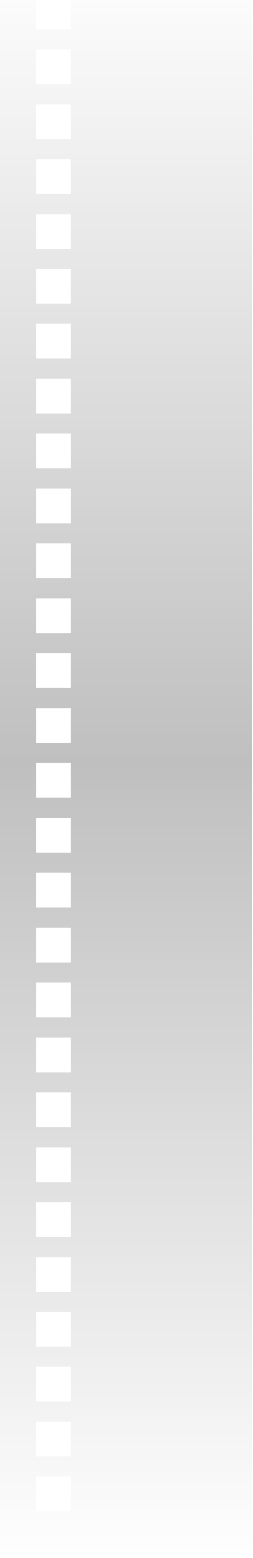
Related work

- Katoen's Probabilistic Event Structures
- Völzer's thesis
- Benveniste, Fabre, Haar, Abbes at Rennes

Future (present?) work

- relating the related work
- beyond confusion freeness
- “concrete” applications
- continuous probabilities
- bisimulation, logics, verification...

*Men det er en anden historie,
og det må vente til en anden gang*



The question was: